## LIGHT ANTIARMOR WEAPONS

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<sup>\*</sup>This publication supersedes FM 23-25, 22 November 1988; and FM 23-33, 20 April 1979.

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#### **PREFACE**

This manual provides technical information, training techniques, and combat techniques of light antiarmor weapons. Intended users include leaders and designated soldiers who will use this information to successfully integrate light antiarmor weapons into combat operations. This manual discusses gunnery training and train-the-trainer.

The tactical positions shown in this manual were drawn to enhance the reader's understanding of related subject material and do not necessarily represent the best employment option for that material.

Unless this publication states otherwise, masculine nouns and pronouns do not refer exclusively to men.

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#### CHAPTER 1

#### INTRODUCTION

This chapter provides information common to the light antiarmor weapons discussed in this manual. Topics include care and handling, destruction and decontamination procedures, and operating temperatures. Light antiarmor weapons are used against light armored vehicles, field fortifications, or other similar targets. These weapons are issued as rounds of ammunition to individual soldiers *in addition* to their assigned weapons and the unit's organic antiarmor weapons. Light antiarmor weapons can withstand extreme weather and environmental conditions, including arctic, tropical, and desert. The light antiarmor weapons category includes both light antiarmor and light antitank weapons.

#### 1-1. TYPES OF LIGHT ANTIARMOR WEAPONS

Light antiarmor weapons include the M72-series light antitank weapon (LAW) and the M136 AT4. The M72-series LAW was designed in the early 1960's for use against light tanks of that era (Figure l-l). The M136 AT4 was designed in the late 1980's for use against the improved armor of light armored vehicles (Figure 1-2).

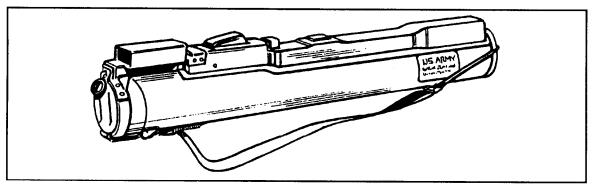


Figure 1-1. M72-series light antitank weapon.

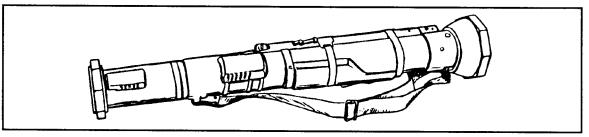


Figure 1-2. M136 AT4 light antiarmor weapon.

#### 1-2. CARE AND HANDLING

Light antiarmor weapons are issued as rounds of ammunition. The only requirement for their care is a visual inspection, outlined in the appropriate chapter for each weapon (Chapter 2 for the LAW and Chapter 3 for the AT4).

#### 1-3. DESTRUCTION PROCEDURES (COMBAT ONLY)

In combat, live and expended light antiarmor weapons are destroyed only to prevent their capture or use by the enemy and, even then, only on order. For such an order to be given, the weapons must be so badly damaged that neither repairs nor cannibalization can restore them to usable condition (FM 5-25). Table 1-1 provides destruction procedures for live and expended light antiarmor weapons; Appendix A discusses safety precautions to follow when destroying them.

DANGER TO AVOID POSSIBLE INJURY OR DEATH, MOVE TO A SAFE POSITION AND TAKE COVER BEFORE USING ANY DESTRUCTION PROCEDURE. BEFORE USING DEMOLITIONS FOR ANY REASON, YOU MUST KNOW THE PROPER PROCEDURES IN FM 5-25.

	DEMOLITION	Prepare a 113-gram (one-quarter pound) demolition charge. Tape or tie the charge over the propellant charge. Dual prime the charge to reduce the chance of a misfire.
LIVE LIGHT ANTIARMOR ROUND	BURNING	Construct a pit or trench deep enough to allow 0.6 meter (2 feet) of space between the weapons and the top surface of the ground. Place combustible material such as wood, paper, or rags in the pit, then place the weapon inside, pointed into the side of the pit and directed away from all friendly soldiers. Pour diesel fuel or oil over the weapons and the combustible material.
	FIRING	If time does not permit use of the previous methods, dispose of the weapons by firing them randomly in the direction of the enemy. Before using this method, observe all appropriate safety requirements.

Table 1-1. Destruction procedures for light antiarmor weapons.

EXPENDED LIGHT ANTIARMOR ROUND	MECHANICAL	Though you must never use mechanical means to destroy live antiarmor weapons or expended M136 AT4s, you may do so to destroy the residue from an expended M72-series LAW. For example, you can drive over it with a tracked vehicle or strike it with a pick, ax, or other object, as long as you make it unusable.
	DEMOLITION	Same as live round.
	BURNING	Same as live round.

Table 1-1. Destruction procedures for light antiarmor weapons (continued).

#### **DANGER**

WHEN USING FIRE TO DESTROY A LIGHT ANTIARMOR WEAPON, THE TIME REQUIRED TO EXPLODE THE WARHEAD IS UNPREDICTABLE. ALSO, IGNITING THE PROPELLANT CAN CAUSE IT TO FIRE THE WARHEAD IN ANY DIRECTION, WHICH COULD IN TURN CAUSE INJURY OR DEATH.

OBSERVE THE APPROPRIATE SAFETY PRECAUTIONS WHEN HANDLING DIESEL FUEL. CARELESSNESS COULD CAUSE PAINFUL, EVEN FATAL, BURNS.

DO NOT TRY TO USE VEHICLES OR MECHANICAL MEANS TO DESTROY LIVE ANTIARMOR WEAPONS. EITHER METHOD COULD DETONATE THE WARHEAD OR PROPELLANT CHARGE, WHICH COULD CAUSE INJURY OR DEATH.

#### 1-4. DECONTAMINATION PROCEDURES

The soldier can use his M258A1 or DKIE (XM280) individual decontamination packet to remove H-series, G-series, and V-series agents. FM 3-5 provides more information about decontamination procedures for equipment and weapons.

#### **DANGER**

NEVER USE DS2 TO DECONTAMINATE ANY LIGHT ANTIARMOR WEAPON. THE DS2 WOULD DISSOLVE THE RUBBER AND PLASTIC SEALS, ALLOWING THE DS2 TO REACH THE PROPELLANT AND PRODUCING AN EXTREMELY HAZARDOUS MIXTURE.

#### 1-5. OPERATING TEMPERATURES

Operating temperatures for the M72-series LAW and the M136 AT4 are -40° to 140°F (-40° to 60°C). Firing light antiarmor weapons in temperatures outside these limits could cause a misfire or produce some other hazard for the soldier (Appendix A).

#### CHAPTER 2

#### M72-SERIES LAW, OPERATION AND FUNCTION

This chapter provides information on and technical data for the M72-series light antitank weapon (LAW). It also discusses the characteristics, nomenclature, functioning, and operation of the LAW.

#### 2-1. DESCRIPTION

The M72-series LAW is a lightweight, self-contained, antiarmor weapon consisting of a rocket packed in a launcher (Figure 2-1, page 2-2). It is man-portable, may be fired from either shoulder, and is issued as a round of ammunition. It requires little from the user-only a visual inspection and some operator maintenance. The launcher, which consists of two tubes, one inside the other, serves as a watertight packing container for the rocket and houses a percussion-type firing mechanism that activates the rocket.

- a. **Outer Tube.** The trigger housing assembly (which contains the trigger assembly) is on the upper surface of the outer tube. So are the trigger arming handle, front and rear sight assemblies, and the launcher's rear cover.
- b. **Inner Tube.** The inner tube telescopes outward toward the rear, guided by a channel assembly that rides in an alignment slot in the outer tube's trigger housing assembly. The channel assembly also houses the firing pin rod assembly, which includes a detent lever assembly. The detent lever assembly moves under the trigger assembly in the outer tube, locking the inner tube in the extended position and cocking the weapon. All this must occur before the weapon can be fired.
- c. **Rocket**. The rocket is a percussion-ignited, fin-stabilized, fixed munition. It is attached by the igniter to the inside of the launcher. The rocket consists of a 66-mm HEAT warhead, a point-initiating, base-detonating fuze, and a rocket motor. Six spring-loaded fins are attached to the rear of the rocket motor. These fins are folded forward along the motor when the rocket is in the launcher. When ignited, the propellant in the rocket motor burns completely, producing gasses about 1,400°F (760°C). The gas pressure pushes the rocket toward the target and exits to the rear of the launcher as the backblast.

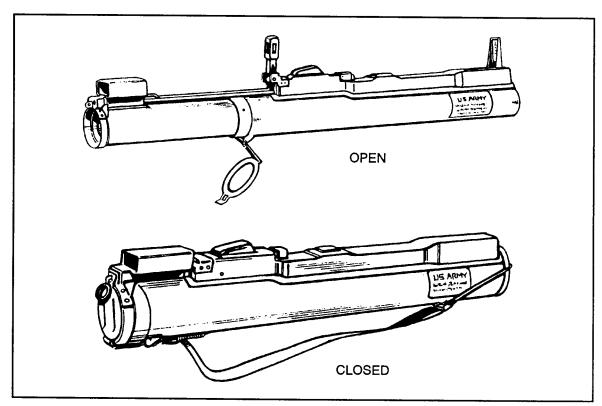


Figure 2-1. The M72A2 or M72A3 LAW.

## 2-2. TECHNICAL DATA

The following data apply to the M72A2 and M72A3 LAWs: a. **Launcher.** 

Length	(Extended)	Less than 1 meter (34.67 inches)
Length	(Closed)	. 0.67 meters (24.8 inches)
Weight	(Complete M72A2)	2.3 kg (5.1 pounds)
Weight	(Complete M72A2)(Complete M72A3)	2.5 kg (5.5 pounds)
Firing I	Vlechanism	Percussion
Front Sig	ght	Reticle graduated in 25-meter range increments
Rear Sigl	ht	Peep sight adjusts automatically to temperature change

# b. Rocket.

Caliber	
Length	50.8 cm (20 inches)
Weight	1.8 kg (2.2 pounds)
Muzzle Velocity	144.8 mps (475 fps)
Weight. Muzzle Velocity. Minimum Range (Combat).	10 meters (33 feet)
Minimum Arming Range	10 meters (33 feet)
Maximum Range	1,000 meters (3,300 feet)

## Maximum Effective Ranges

Stationary Target	200 meters (660 feet) 165 meters (541 feet)
(Beyond these ranges, there is les chance of hitting the target.)	

#### 2-3. AMMUNITION

The M72-series LAW is issued as a round of ammunition. It contains a nonadjustable propelling charge and a rocket. Every M72-series LAW has an integral high-explosive antitank (HEAT) warhead. The warhead is in the rocket's head (or body) section. The fuze and booster are in the rocket's closure section. The propellant, its igniter, and the fin assembly are in the rocket's motor. No inert versions are available (Figure 2-2). Appendix B provides information about appropriate gunnery training devices and ammunition. Although the M72-series LAW is mainly used as an antiarmor weapon, it may be used with limited success against secondary targets such as gun emplacements, pillboxes, buildings, or light vehicles. (Chapter 6 provides more information about combat techniques.)

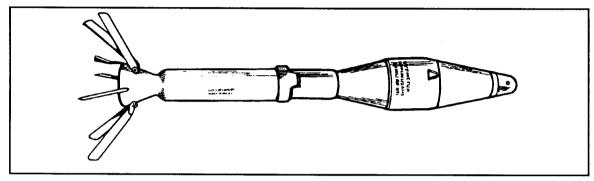


Figure 2-2. High-explosive antitank rocket (ammunition).

- a. **Description.** The 66-mm HEAT rocket warhead consists of a tapered, thin-gauge steel body. When it explodes, the force and heat of the explosive focus into a small but powerful gas jet. This directional jet penetrates the target and, if the target is a vehicle, sprays molten metal inside. If the jet hits an engine or ammunition, it may start a fire or cause an explosion. Figure 2-3 shows how the warhead penetrates 300 millimeters of rolled homogeneous steel armor.
  - (1) *Impact.* The nose cone crushes; the impact sensor activates the fuze.
- (2) *Ignition.* The ogive crush switch activates the electric detonator. The booster detonates, initiating the main charge.
- (3) **Penetration.** The main charge fires and forces the warhead body liner into a directional gas jet that penetrates armor plate.
- (4) *After-armor effects (spalling)*. The projectile fragments and incendiary effects produce blinding light and destroy the target's interior.

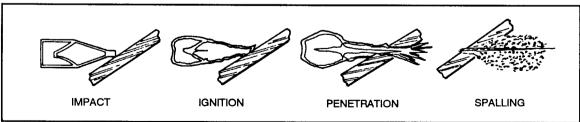


Figure 2-3. Effects of M72-series LAW warhead.

- b. **Characteristics.** The head of the round is olive drab stenciled in yellow. The M412 fuze is dropsafe and boresafe. Its minimum arming distance is about 33 feet (10 meters). Six stabilizing fins are attached as part of the motor. As the rocket clears the launcher, springs force open the fins, which stabilize the rocket in flight.
- c. **Packaging.** Five complete M72-series LAWS are packaged within a fiberboard inner pack for a total weight of 12.5 kilograms (27 1/2 pounds). Three inner packs are then placed in a wire-bound wooden box, the gross weight of which is 54.5 kilograms (120 pounds) (Figure 2-4).

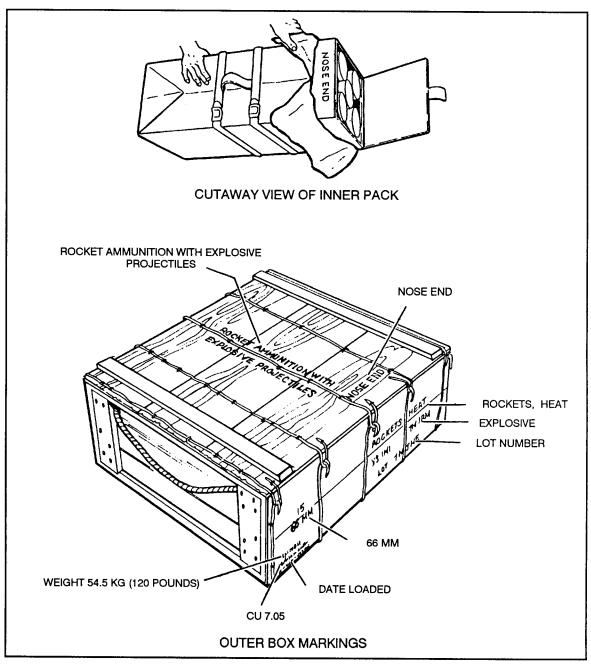


Figure 2-4. Packaging for M72-series LAW.

#### 2-4. INSPECTION

Because the M72-series LAW is issued as a round of ammunition rather than as a weapon, inspection is limited to a visual examination of the sealed unit.

- Inspect the launcher's overall condition before preparing the launcher for use.
- Check the body for dents, cracks, or bulges.
- Check the rubber boots covering the trigger bar and barrel detent for tears or punctures.
- Ensure the arming handle is present and on SAFE and that the pull pin is in place.
- Check the data plate for the phrase, W/COUPLER (Figure 2-5).

# DANGER IF THE M72A2 LAW DOES NOT STATE "W/COUPLER" ON ITS DATA PLATE, TURN THE WEAPON INTO THE UNIT AMMUNITION SECTION. THE COUPLER PREVENTS THE INNER AND OUTER TUBES FROM SEPARATING AND POSSIBLY CAUSING PREMATURE DETONATION.

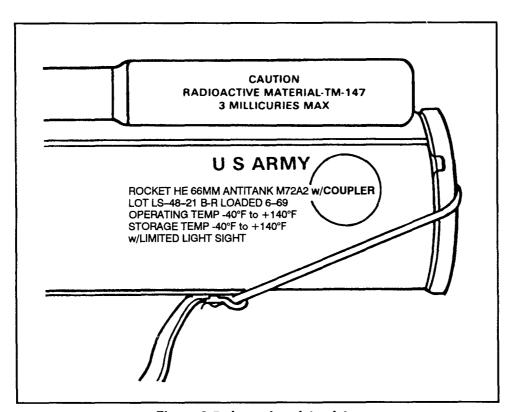


Figure 2-5. Launcher data plate.

#### 2-5. FIRING MECHANISM

The firing mechanism includes the trigger arming handle, the trigger assembly, and the firing pin rod assembly (Figure 2-6).

- a. **Trigger Arming Handle.** The trigger arming handle is located forward of the trigger bar and has two positions: SAFE and ARM. Leave the trigger arming handle on SAFE until the launcher is in the correct firing position (Figure 2-7). To press the trigger, you must first pull the arming handle forward and lock it in the ARM position.
- b. **Trigger Assembly.** The trigger assembly is on the top rear of the outer tube. To fire the launcher, press downward on the trigger bar.
- c. **Firing Pin Rod Assembly.** The rear sight cover and the firing pin housing are on the top of the rear of the inner tube. Inside the housing, the primer and the firing pin rod are aligned (Figure 2-8, page 2-8). Pressing the trigger bar releases the tension on the firing pin rod assembly, allowing the firing pin to strike the center of the primer.

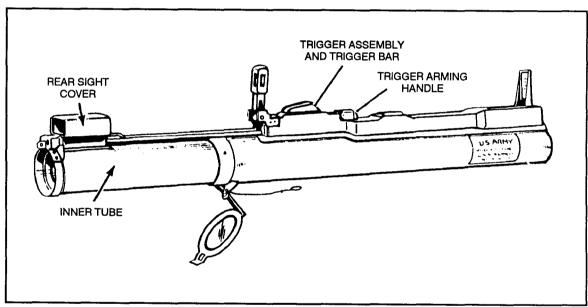


Figure 2-6. Firing mechanism.

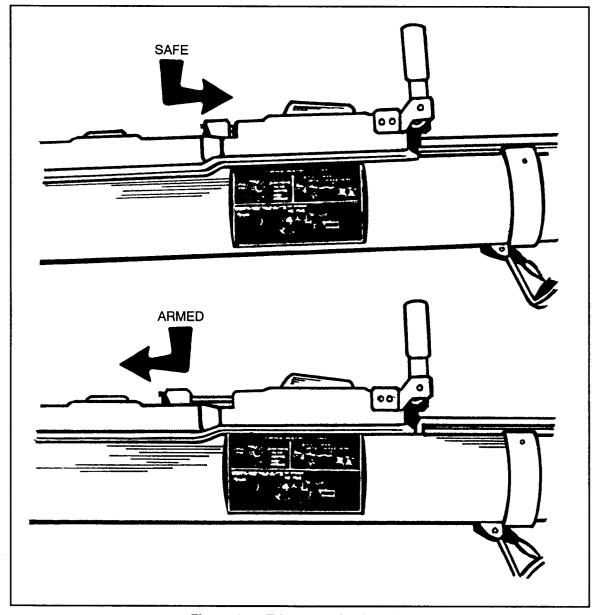


Figure 2-7. Trigger arming handle.

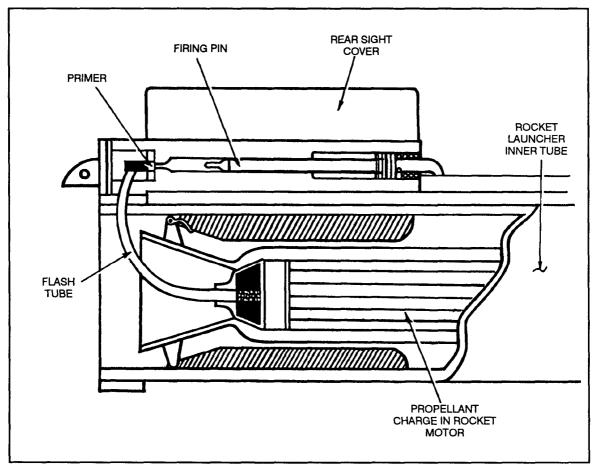


Figure 2-8. Firing pin, primer, and propellant charge.

#### **2-6. SIGHTS**

This paragraph discusses the front and rear sights and their proper use.

a. **Front Sight, M72A2 and M72A3 LAWs.** The front sight has a raised vertical range line marked with ranges from 50 to 350 meters in 25-meter increments (Figure 2-9). Two curved stadia lines are etched on the front sights. Do not use the stadia lines on this sight to estimate range, because they are inaccurate. Lead indicators are located on either side of the stadia lines to help you engage moving targets. On the M72A3, use the front sight illuminated range marks at the 100-meter and 150-meter points to help you engage targets in low light.

#### **WARNING**

DO NOT TOUCH THE RANGE MARKS; THEY ARE ILLUMINATED WITH PROMETHIUM, WHICH IS MILDLY RADIOACTIVE.

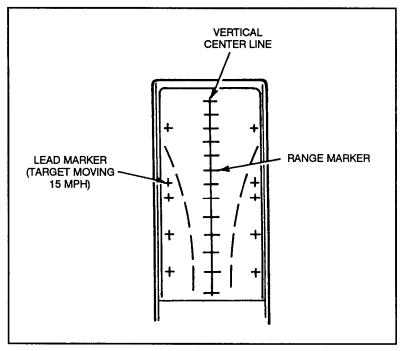


Figure 2-9. Front sight, M72A2 and M72A3 LAWs.

- b. Rear Sight, M72A2 and M72A3 LAWs. The rear sight consists of a steel bracket with a rubber boot and plastic peep sight. This sight automatically adjusts to changes in temperature (Figure 2-10), which means that its settings are unaffected by temperature.
- c. **AN/PVS-4 Nightsight.** This nightsight is issued with various accessories, including a bracket that, when mounted on an M72-series LAW, will allow you to use an AN/PVS-4 on the LAW. However, this works only if DS maintenance has already installed an M72A1 reticle in the AN/PVS-4. Though the reticle was developed for the M72A1 LAW, you can also use it with the other M72-series models. To mount the M72A1 bracket assembly on the LAW—
- (1) Place the bracket assembly on top of the rocket launcher (Figure 2-11) so that the square cutout in the top of the bracket fits over the extension release button.

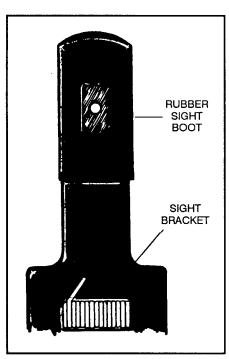


Figure 2-10. Rear sight, M72A2 and M72A3 LAWs.

- (2) Swing the lower adapter section up and under the rocket launcher and secure it by turning the locking latch clockwise to fully engage the latch shoulder screw.
- (3) Place the sight in the groove on the bracket and align the threaded screw hole in the base of the sight with the lever screw assembly. Tighten the lever screw assembly firmly.

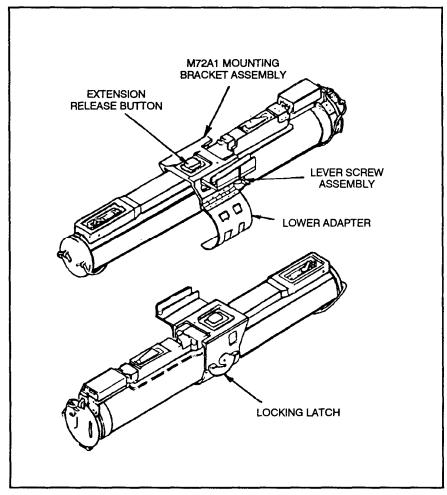
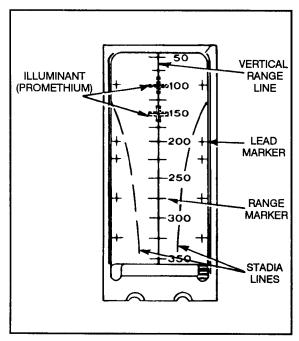


Figure 2-11. Installing M72A1 mounting bracket assembly.

(4) Use the M72A1 reticle to estimate the range to a 20-foot target such as a tank viewed from the side (Figure 2-12). Place the sight so that the rear and front of a flanking target fit between the curved vertical lines (Figure 2-13). When you read the range from the scale, note that the width of the tank is about one-half the tank's length. This means you can estimate the range to a target, whether it is headed straight toward you or straight away from you, by placing its sides between the curved vertical lines and halving the range shown at that point. The bottom of each vertical line in the center of the reticle corresponds to an additional 25 meters. The length of a horizontal line represents 5 mils, and the spaces between lines represent 5 mils.

Use the stadia lines to estimate range only when using the AN/PVS-4's M72A1 reticle pattern.



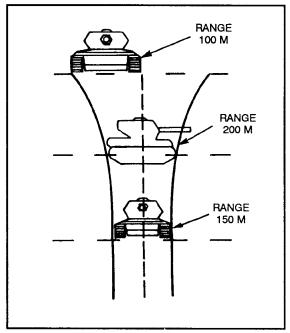


Figure 2-12. M72A1 reticle.

Figure 2-13. Using M72A1 stadia lines to engage targets.

(5) Align the nightsight's reticle pattern to the LAW sights only once. After that, you can move the nightsight from LAW to LAW without having to realign it each time (Figure 2-14, page 2-12). To align the sight reticle pattern to the LAW sights, place a target at 25 meters. Install the mounting bracket and sight, and select a stable firing position for the LAW. Turn both the TUBE BRIGHTNESS and RETICLE BRIGHTNESS knobs ON. Align the 200-meter range mark on the daysight with the aiming point on the target. Without moving the LAW, adjust the nightsight reticle so that its 200-meter range mark coincides with an aiming point 6.3 centimeters left and 3.5 centimeters above-the target aiming point.

#### **DANGER**

IF YOU CANNOT FIND AN EMPTY LAUNCHER TO USE TO ALIGN THE NIGHTSIGHT, YOU MAY USE AN UNFIRED MUNCHER, BUT THIS IS EXTREMELY DANGEROUS.

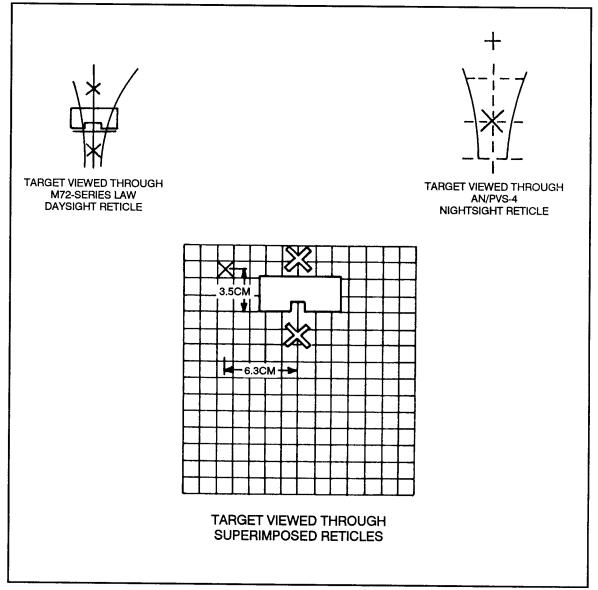


Figure 2-14. M72A1 alignment target for the AN/PVS-4.

#### 2-7. OPERATION AND FUNCTION

Before preparing the launcher for use, the firer inspects its overall condition.

- a. To extend the rocket launcher—
- (1) Remove the pull pin and rotate the rear cover downward so the front cover and adjustable sling assembly can fall free (Figures 2-15 and 2-16). Do not discard the sling assembly until after you fire the rocket.

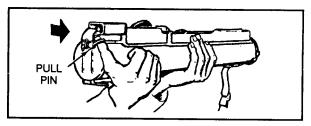


Figure 2-15. Removing the pull pin.

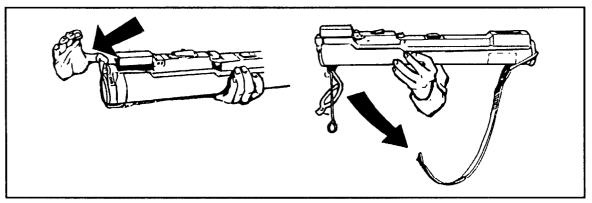


Figure 2-16. Removing the front cover and the adjustable sling assembly.

(2) With your firing hand, grasp the rear sight cover; with your nonfiring hand, grasp the launcher forward of the barrel detent. Pull your hands sharply in opposite directions to extend the launcher (Figure 2-17). To ensure the launcher is fully extended and locked, try to close it (Figure 2-18, page 2-14).

b. To fire the rocket launcher, raise it slightly above shoulder level. rotate your body under it, and place it on your shoulder. Check the backblast area, pull the trigger arming handle to the ARM position, aim the launcher, and depress the rubber boot on the trigger bar firmly to ensure the launcher fires (Figure 2-19, page 2-14). (If the trigger arming handle will not remain in the ARM position, the launcher is not fully extended.) Presthe trigger bar causes the firing pin to strike the primer, which ignites the black powder in the flash tube, which in turn ignites the propellant in the rocket motor.

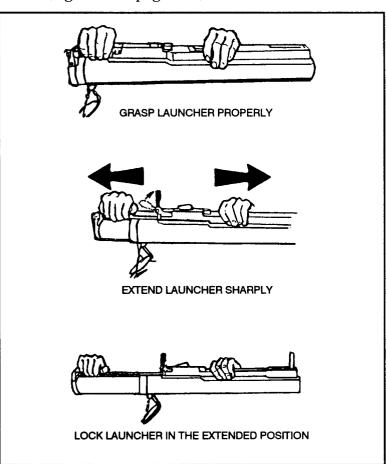


Figure 2-17. Extending the launcher.

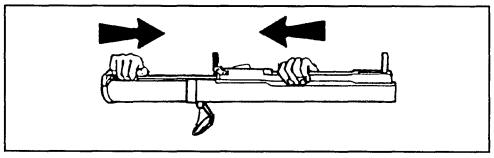


Figure 2-18. Ensuring launcher is locked in the extended position.

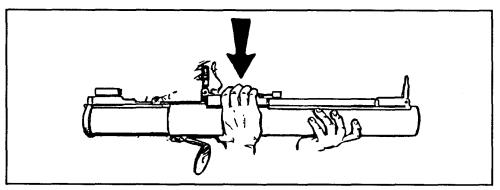


Figure 2-19. Firing the launcher.

DANGER WHEN OPERATING THE LAW, KEEP IT POINTED DOWNRANGE. EN SURE YOUR WHOLE BODY IS CLEAR OF THE MUZZLE AND REAR OF THE MUNCHER, AND ENSURE THE BACKBLAST AREA IS CLEAR.

#### 2-8. MISFIRE PROCEDURES

A misfire is a complete failure to fire caused by a procedural or mechanical failure. Which misfire procedures should be used depends on whether the firer is in a combat or training environment.

- a. Causes. A misfire is usually caused by one of the following factors:
- The launcher may not be fully extended.
- The trigger arming handle may not be armed.
- The firing mechanism or the propelling charge explosive train may be faulty.

## **WARNING**KEEP YOUR WEAPON POINTED TOWARD THE TARGET.

- b. **Combat Environment**. If a misfire occurs in combat—
- (1) Squeeze the trigger again immediately.

- (2) If the launcher still fails to fire, place the trigger arming handle on SAFE.
- (3) Partly collapse the launcher, then extend it to cock it again.
- (4) Place it on your shoulder, check the backblast area again, then arm, aim, and fire.
- (5) If the LAW still fails to fire, squeeze the trigger again and return the trigger arming handle to SAFE. Collapse the launcher, set it aside, and try another one. As soon as you can, dispose of the misfired LAW in accordance with SOP.
- c. **Training Environment.** If an M72A2, M72A3, or M190 subcaliber device misfires on a live-fire training range—
  - (1) Squeeze the trigger again.
- (2) If the launcher still fails to fire, keep the launcher on your shoulder, announce "Misfire," and wait 10 seconds. Place the trigger arming handle on SAFE.
  - (3) Move the launcher from your shoulder and wait one minute.
- (4) Extend the launcher to cock it again, check the backblast area, place the launcher back on your shoulder, pull the arming handle to the ARM position, aim, and squeeze the trigger bar.
- (5) If the launcher again fails to fire, wait 10 seconds before returning the trigger arming handle to the SAFE position.
- (6) Keep the launcher trained on the target area at least one minute; **DO NOT** collapse the launcher.
  - (7) Move the launcher to a safe area and dispose of it IAW unit SOP.

#### 2-9. RESTORATION TO CARRYING CONFIGURATION

If the launcher is prepared to fire, but then is not fired, it should be returned to the carrying configuration by reversing the preparation procedure. After the launcher has been prepared for firing, it is no longer watertight. Therefore, when carrying the launcher, sling it over either shoulder with the muzzle (forward) end down. Only the rocket and rocket motor ignition system are waterproof.

- a. Return the trigger arming handle to the SAFE position.
- b. Remove the launcher from your shoulder, depress the barrel detent, collapse the launcher tube, and guide the front and rear sights into position.
  - c. Close the rear cover, replace the cover pull pin, and replace the sling assembly.

#### **WARNING**

TO PREVENT INJURY, REMOVE YOUR THUMB FROM THE DETENT AFTER COLLAPSING THE LAUNCHER 1/2 TO 1 INCH.

#### CHAPTER 3

#### M136 AT4, OPERATION AND FUNCTION

This chapter provides information and technical data for the M136 AT4 light antiarmor weapon, including its characteristics, nomenclature, and operation. Its function, firing mechanism, and safeties are also discussed.

#### 3-1. DESCRIPTION

The M136 AT4 is a lightweight, self-contained, antiarmor weapon. It consists of a free-flight, fin-stabilized, rocket-type cartridge packed in an expendable, one-piece, fiberglass-wrapped tube (Figure 3-l). The M136 AT4 is man-portable and is fired from the right shoulder only. The launcher is watertight for ease of transportation and storage. Though the M136 AT4 can be employed in limited visibility, the firer must be able to see and identify the target and estimate the range to it. Unlike the M72-series LAW, the M136 AT4 launcher need not be extended before firing.

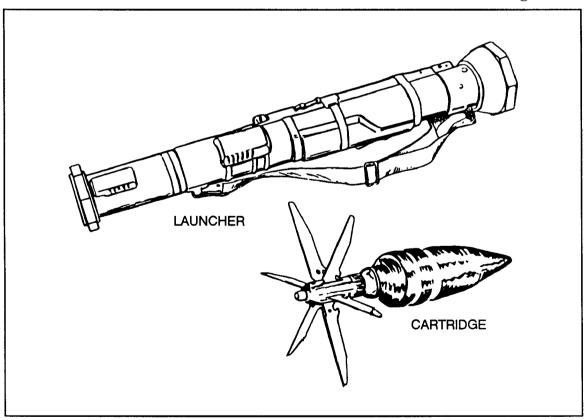


Figure 3-1. Launcher and HEAT cartridge.

#### 3-2. TECHNICAL DATA

The following data apply to the M136 AT4:

a. Launcher.

	Length	
	Weight (Complete System)	
	Door Circlet	D
	kear Signt	
b.	Rocket.	
	Caliber	84 mm
	Muzzle Velocity	290 mps (950 fps)
	Langth	160 mm (18 inches)
	Weight	1.8 kg (4 pounds)
	Weight Minimum Range	0 1 ,
	Training	30 meters (100 feet)

 Training
 30 meters (100 feet)

 Combat
 10 meters (33 feet)

 Arming
 10 meters (33 feet)

 Maximum Range
 2,100 meters (6,890 feet)

 Maximum Effective Range
 300 meters (985 feet)

#### 3-3. AMMUNITION

The M136 AT4 is a round of ammunition with an integral, rocket-type cartridge. The cartridge consists of a fin assembly with tracer element; a point-initiating, base-detonating, piezoelectric fuze; a warhead body with liner; and a precision-shaped explosive charge (Figure 3-2).

- a. **Description.** The M136 AT4's warhead has excellent penetration ability and lethal after-armor effects. The extremely destructive, 440 gram shaped-charge explosive penetrates more than 14 inches (35.6 cm) of armor. Warhead effects are shown in Figure 3-3.
  - (1) *Impact.* The nose cone crushes; the impact sensor activates the fuze.
- (2) *Ignition.* The piezoelectric fuze element activates the electric detonator. The booster detonates, initiating the main charge.
- (3) **Penetration.** The main charge fires and forces the warhead body liner into a directional gas jet that penetrates armor plate.
- (4) **After-armor effects (spalling).** The projectile fragments and incendiary effects produce blinding light and destroy the interior of the target.

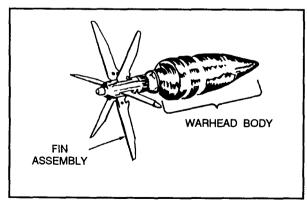


Figure 3-2. The 84-mm HEAT cartridge.

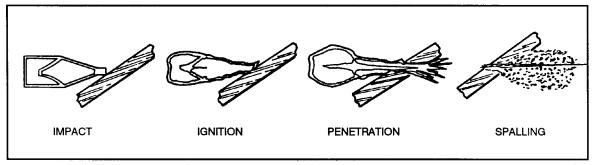


Figure 3-3. Effects of M136 AT4 warhead.

b. **Packaging.** Five M136 AT4s, each wrapped in a plastic barrier bag, are packed together in a wooden container. The containers are too heavy to stack more than four deep on the pallets (Figure 3-4).

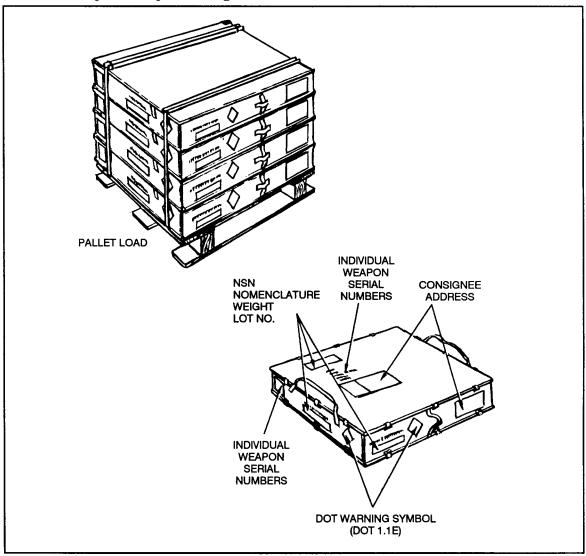


Figure 3-4. Ammunition packaging and markings.

c. **Color-Coding.** M136 AT4 launchers are marked with color-coded bands (Figure 3-5). A black with yellow band indicates an HE antiarmor round (early models had a solid black band). A gold or yellow band indicates a field handling trainer; no band indicates an M287 9-mm tracer bullet trainer (Appendix B).

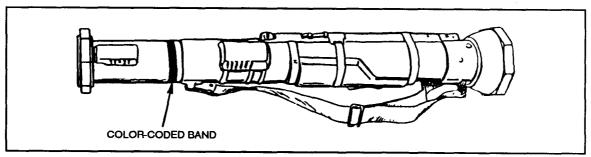


Figure 3-5. Location of color-coded band.

#### 3-4. INSPECTION

Since the M136 AT4 is issued as a round of ammunition rather than as a weapon, the launcher is completely sealed. However, its overall condition should be inspected at the time of issue and again before use (Figure 3-6). The wooden container should be opened, the plastic bags removed, and the launcher visually inspected for obvious damage. If the M136 AT4 is not to be used immediately, it should be returned to its plastic bag and the bag resealed with tape. The soldier issued the weapon must ensure—

- The *rear seal*, a brown acrylic plastic plate inside the venturi, is in place and undamaged.
- The *transport safety pin* is in place and fully inserted. The lanyard is attached to the transport safety pin and the launcher. The lanyard should already be wrapped around the launcher clockwise and the transport safety pin inserted in the retainer hole counterclockwise.
- The *cocking lever* is present and in the SAFE (uncocked) position.
- The plastic *fire-through muzzle cover* is in place and undamaged. If it is torn or broken, cut it out and check the launch tube to ensure it is clear of foreign objects. Remove any that you find by turning the tube muzzle downward and gently shaking the launcher.
- The launcher has the correct *color-coded band*.
- The *sights* function properly. Open the sight covers to ensure the sights pop up and are undamaged.
- The forward safety does not move when you depress it.
- The *red trigger button* is not missing.
- The launcher body has no cracks, dents, or bulges.
- The *carrying sling* is not frayed and is attached firmly to the launch tube.
- The shoulder stop is not broken or damaged, and it unsnaps and folds down.

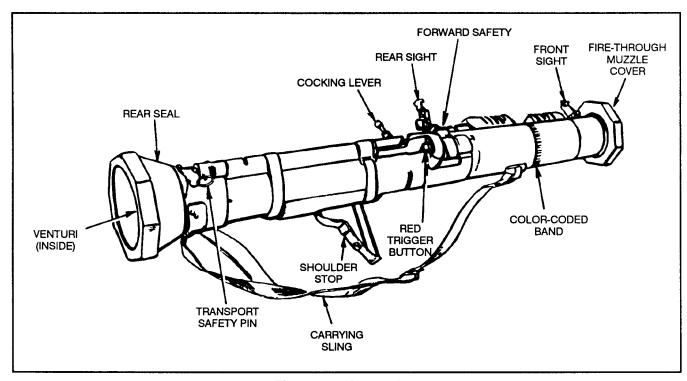


Figure 3-6. Inspection.

#### 3-5. FIRING MECHANISM, SAFETIES, AND WEAPON FUNCTION

The function of the M136 AT4 must be discussed along with its firing mechanism and safety features. The firing mechanism is mechanical and consists of a red trigger button, an enclosed firing rod and spring, and three safety devices (Figure 3-7). The first safety device is the *transport safety pin*. The red trigger button is located between the other two, the *cocking lever* and the *forward safety*. The weapon cannot be fired until all three safeties have been disengaged.

a. **Transport Safety Pin.** This pin blocks the firing pin from striking the cartridge percussion cap. To disengage this pin, pull it outward, then release it.

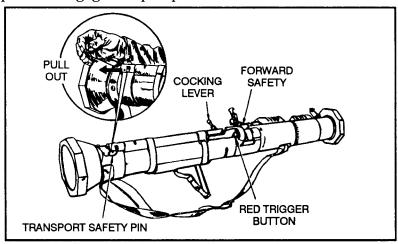


Figure 3-7. Firing mechanism and transport safety pin.

b. **Cocking Lever.** When this lever, which is attached to the firing rod (Figure 3-8), is in the SAFE position, the firing rod and the trigger cannot touch. To cock the AT4, push the lever forward and down with your right thumb. This causes the hooks on the front of the firing rod to catch and hold the red trigger button.

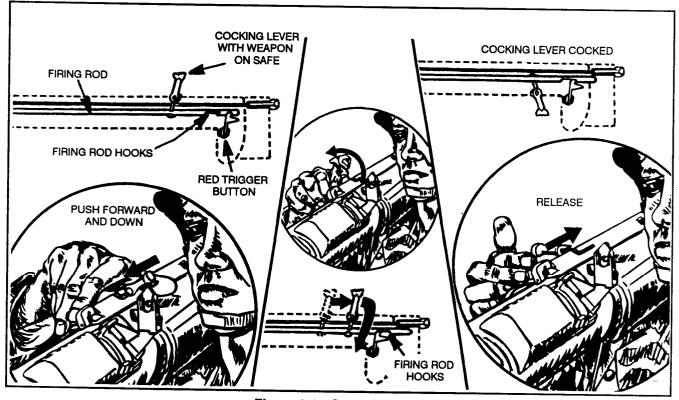


Figure 3-8. Cocking lever.

c. **Forward Safety.** This safety is on the front end of the firing mechanism (Figure 3-9) and is connected to a steel rod with a bent end that blocks the firing rod from striking the firing pin. To fire the M136 AT4, hold down the forward safety so the firing rod can strike the percussion cap and ignite the propellant when you push the trigger.

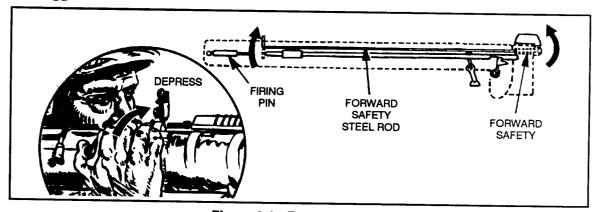


Figure 3-9. Forward safety.

#### **3-6. SIGHTS**

The fact that the AT4's front and rear sights resemble those of the M16-series rifle makes using the AT4 easier (Figure 3-10).

- a. **Front Sight.** The front sight has a sight blade with a center post and left and right lead posts. A semicircular white line helps you obtain the proper sight picture. To open the front sight cover, press down on it and slide it backward until the sight pops up.
- b. **Rear Sight.** The rear sight has a sight blade, range adjustment knob, range scale, 2-mm peephole for normal daylight visibility conditions, and 7-mm peephole for limited visibility conditions. To open the rear sight cover, press down on it and slide it forward until the sight pops up.
- c. **Nightsight.** To find out if a bracket has been approved that would allow use of a nightsight with the AT4, contact your supply unit or refer to the appropriate technical manuals for more current information.

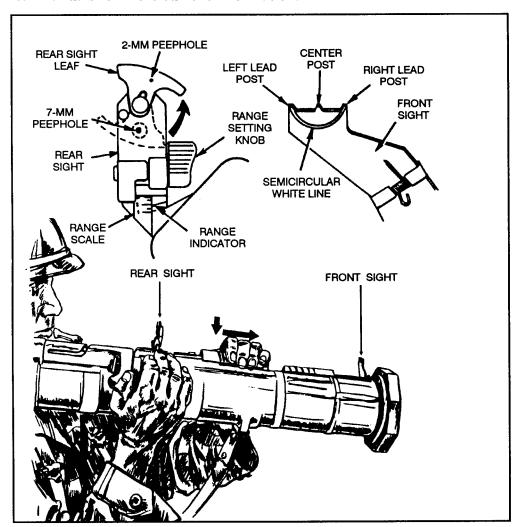


Figure 3-10. Sights.

- (1) The leaf blade that covers the 7-mm peephole has its own tiny 2-mm peephole. To uncover the 7-mm peephole, pull the bottom of the leaf blade out slightly and rotate it right and up. To cover the 7-mm peephole, rotate it back down and ensure the leaf blade is seated. The range indicator scale is indexed from 100 to 500 meters in 50-meter increments.
- (2) To increase the range setting beyond 200 meters, turn the range adjustment knob clockwise, or vice versa (Figure 3-11). You must remember to reset the range to 200 meters when you close the rear sight. Otherwise, closing the sight cover will break off the rear sight.

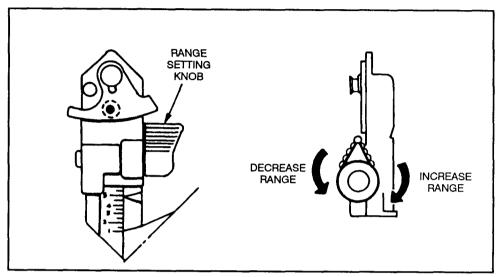


Figure 3-11. Adjusting the rear sight range setting.

#### 3-7. OPERATION

If you are under fire, take cover before preparing the M136 AT4 for firing as follows:

a. Remove the AT4 from its carrying position and cradle it in your left arm (Figure 3-12).

#### **WARNING**

INSERT THE APPROVED BRAND OF EARPLUGS BEFORE YOU FIRE. KEEP THE WEAPON POINTED TOWARD THE TARGET, AND KEEP THE BACKBLAST AREA CLEAR.



Figure 3-12. Cradle position.

b. With your right hand, pull and release the transport safety pin (Figure 3-13). This pin is important— you must reinsert it if you do not fire the launcher. Therefore, unless it is attached to the launcher with a lanyard, you must keep it in a safe place.

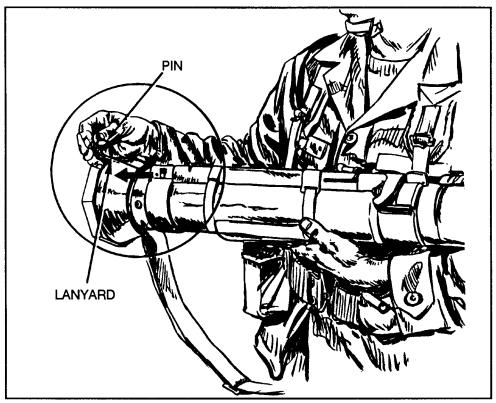


Figure 3-13. Removing the transport safety pin.

c. Unsnap, unfold, and hold the shoulder stop with your right hand (Figure 3-14).

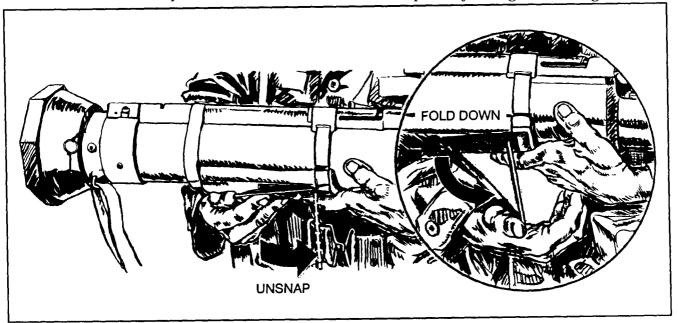


Figure 3-14. Unsnapping the shoulder stop.

d. If the AT4 is on your right shoulder, stabilize it with your right hand and open the sights with your left. If you are cradling the weapon, open the sights with your left hand. Press down and pull backward on the front sight cover until the front sight pops Up (Figure 3-15), then press down and forward on the rear sight cover until the rear sight pops up. The rear sight should be no less than  $2\ 1/2$  inches and no more than 3 inches from your eyes.

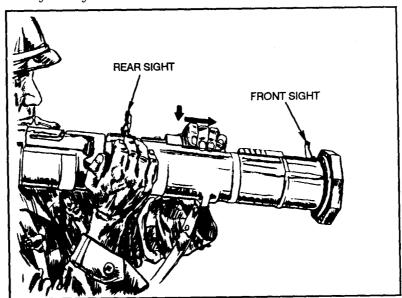


Figure 3-15. Opening and adjusting the sights.

- e. Place the launcher on your right shoulder and stabilize it by grasping the sling near the launcher's muzzle with your left hand.
  - f. Set the rear sight for the correct range to the target.
- g. *Check the backblast area* before you cock the launcher. Then, with your right hand, unfold the cocking lever (Figure 3-16). Place your thumb under it and, with the support of your fingers in front of the firing mechanism, push it forward, rotate it downward and to the right, and let it slide backward.

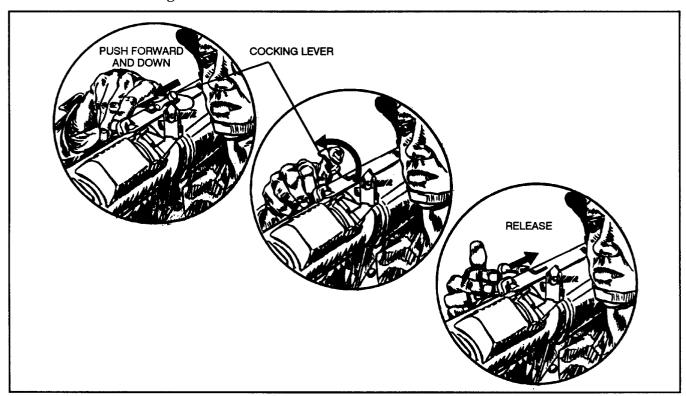


Figure 3-16. Cocking the launcher.

h. Pull back on the sling with your left hand to seat the shoulder stop firmly against your shoulder. To avoid a misfire, use the index and middle fingers on your right hand to hold the forward safety down and to the left while you fire (Figure 3-17, page 3-12).

#### 3-8. MISFIRE PROCEDURES

A misfire is a complete failure to fire caused by a procedural or mechanical failure. Which misfire procedures should be used depends on whether the firer is in a combat or training environment.

- a. **Causes.** A misfire is usually caused by one of the following factors:
- The forward safety is not depressed far enough to disengage the safety.
- The firing mechanism is faulty.
- The propelling charge explosive train is faulty.



Figure 3-17. Firing the launcher.

# **WARNING**KEEP YOUR WEAPON POINTED TOWARD THE TARGET.

- b. **Combat Environment.** If a misfire occurs in combat—
- (1) Release the forward safety.
- (2) Remove your right hand from the firing mechanism and cock the weapon again.
- (3) Try to fire again. If the launcher still does not fire, maintain the same firing position and return the cocking lever to the SAFE (uncocked) position.
- (4) Move the launcher from your shoulder, keeping the launcher pointed toward the enemy. Reinsert the transport safety pin.
- (5) In combat, break off the sights to identify the misfired launcher. In training, however, you would not want to damage the field handling trainer (FHT), so identify the misfired launcher simply by leaving the sights up.
- (6) Place the launcher on the ground, pointed toward the enemy, and use another launcher. As soon as you can, dispose of the misfired launcher IAW unit SOP.

- c. **Training Environment.** If a misfire occurs on a live-fire training range, the soldier responds as follows (the trainer later disposes of the launcher IAW local SOP):
- (1) Shouts "Misfire" as soon as the launcher fails to fire, while maintaining the original sight picture.
  - (2) Releases the forward safety.
- (3) Recocks the launcher: Immediately removes his right hand from the firing mechanism and pushes the cocking lever forward with the heel of his right hand until the lever locks with a loud clicking noise.
- NOTE: Because performing immediate action takes so little time, you need not recheck the backblast area.
- (4) Press the forward safety all the way down and try to fire again. If the launcher still fails to fire, release the forward safety and move the cocking lever to the SAFE (uncocked) position. Move the launcher from your shoulder, keeping the weapon pointed toward the target.
- (5) Reinsert the transport safety pin, wait two minutes, then carefully lay the launcher on the ground, muzzle toward the target.
- NOTE: Notify the local ammunition supply and issue point of any unusual occurrence, whether the weapon fires or not. Examples include excessive overpressure, recoil, or heat on your face after you have fired the weapon (caused by propellant burning after the round leaves the muzzle).

#### 3-9. RESTORATION TO CARRYING CONFIGURATION

If the launcher is prepared to fire, but then is not fired, it must be taken out of operation as follows:

- a. Release the forward safety.
- b. Push forward and up on the cocking lever, and let it spring back into the SAFE (uncocked) position.
- c. Move the launcher from your shoulder, ensuring the muzzle is pointed in the direction of fire.
  - d. Replace the transport safety pin until it is fully seated in the retainer hole.
- e. To avoid breaking off the rear sight, remember to reset the range indicator to the 200-meter setting before closing the rear sight cover.
  - f. Lay down the sights and close their covers.
  - g. Snap the shoulder stop into the closed position.
  - h. Sling the launcher over either shoulder and move to another location.

#### CHAPTER 4

#### MARKSMANSHIP FUNDAMENTALS

Many factors contribute to light antiarmor weapon marksmanship. Soldiers who combine these factors well and continue to practice doing so can retain their skills. The factors are grouped into four basic areas known as *marksmanship fundamentals:* steady hold, aiming procedures, breath control, and trigger manipulation. Instructions are given for right-handed firers, but the M72-series LAW can be fired from either shoulder by simply reversing the instructions.

#### 4-1. STEADY HOLD

Maintaining a steady hold involves holding the launcher as steady as possible while sighting and firing. To maintain the proper sight picture and sight alignment until he fires, the firer must hold the launcher in a tight, comfortable position so that it becomes a natural extension of his body (Figure 4-l). With both weapons, keep your elbows close to your body to help balance the weapon and prevent you from jerking or flinching when you fire. In the case of the AT4, this reduces recoil.

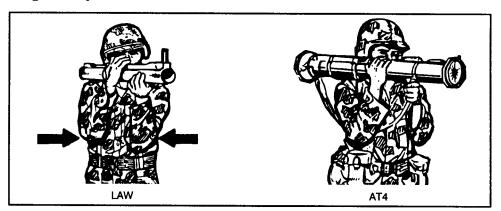


Figure 4-1. Steady hold position.

- a. **M72-series LAW.** Place your left hand, palm facing upward, under the launcher near the muzzle and grasp the launcher. Firmly pull the rear cover into your right shoulder pocket.
- b. M136 AT4. With your left hand, grasp the carrying sling where it attaches to the launcher near the muzzle. With your right hand on the trigger mechanism, pull the shoulder stop into your right shoulder pocket.

#### 4-2. AIMING PROCEDURES

Aiming procedures include placing the eye correctly, obtaining a sight picture, and aligning the sight. Combining these procedures is critical to correctly aiming light antiarmor weapons.

a. **Eye Placement.** Before sighting the weapon, estimate the range (Chapter 6 discusses range estimation). For the M72-series LAW, place your firing eye as close to the rear sight as is comfortable. However, for the M136 AT4, place your firing eye between 2 1/2 to 3 inches (no nearer than 2 1/2 inches) from the rear sight. This distance is necessary to prevent possible injury from the weapon's recoil and for correct sight alignment with the AT4 (Figure 4-2).

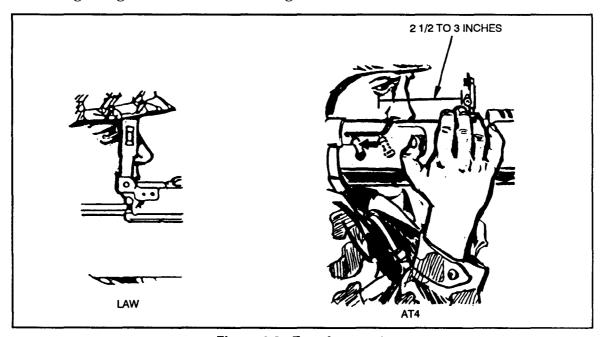
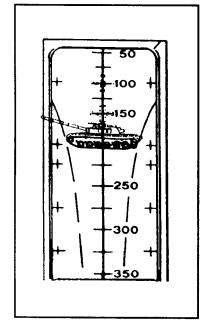


Figure 4-2. Eye placement.

#### **WARNING**

WHEN FIRING THE M136 AT4, DO NOT PLACE YOUR EYE WITHIN 2 1/2 INCHES OF THE REAR SIGHT. THE AT4'S RECOIL COULD CAUSE THE REAR SIGHT TO INJURE YOUR FIRING EYE.

b. **Sight Alignment.** Align the sights correctly with the target. To do this for the M72-series LAW, position the rear sight so that your eye is near and in line with the peephole in the rear sight. Look through the peephole at the front sight reticle and place the range line that corresponds to the target's range on the target (Figure 4-3). To do this for the AT4, position the rear sight so that the white semicircle of the front sight is a hazy line around the bottom half of the rear sight opening. Position the front sight posts on the target (Figure 4-4). Align the sight by moving your head forward or backward.



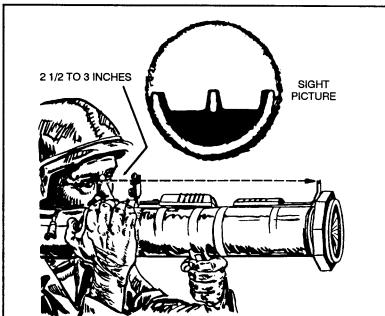


Figure 4-3. Sight alignment for the M72-series LAW.

Figure 4-4. Sight alignment for the M136 AT4.

- c. **Sight Picture.** Position the front sight on the target.
- (1) *M72-Series LAW.* Stationary targets include those moving directly toward or away from the firer. Place the correct vertical range line in the center of the target (Figure 4-5). Slow-moving targets include those with an estimated speed of 5 mph-or slower, or those moving in an oblique direction. Place either the left or right lead cross mark on the vehicle's center of mass (Figure 4-6, page 4-4). Fast-moving targets include those with an estimated speed of more than 5 mph. Place either the left or right lead cross mark on the leading edge of the vehicle (Figure 4-7, page 4-4).

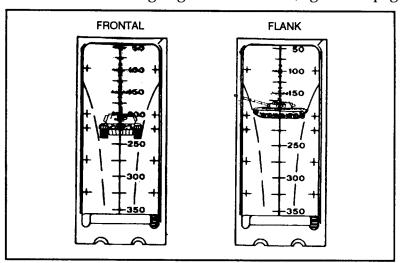


Figure 4-5. Sight picture, stationary targets, M72-series LAW.

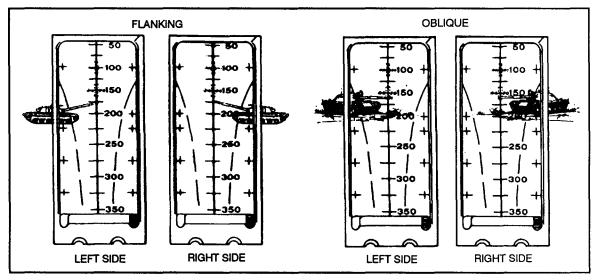


Figure 4-6. Sight picture, slow-moving targets, M72-series LAW.

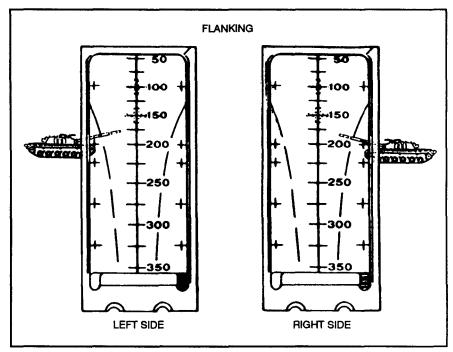


Figure 4-7. Sight picture, fast-moving targets, M72-series LAW.

(2) **M136 AT4.** Stationary targets include those moving directly toward or away from the firer. Adjust the rear sight for the correct range and place the center sight post in the center of the target (Figure 4-8). Slow-moving vehicles are those with an estimated speed of 10 mph or less, or those moving in an oblique direction. Place the center sight post on the front or leading edge of the vehicle (Figure 4-9). Fast-moving vehicles are those estimated to be moving faster than 10 mph. Place either the left or

right lead post on the center of the target. For example, if the target is moving from left to right, place the left lead post on the target's center of mass, and vice versa (Figure 4-10).

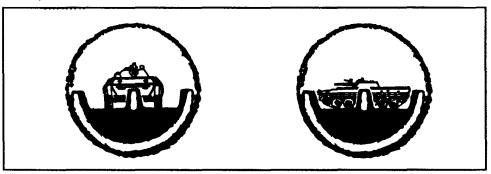


Figure 4-8. Sight picture, stationary targets, M136 AT4.

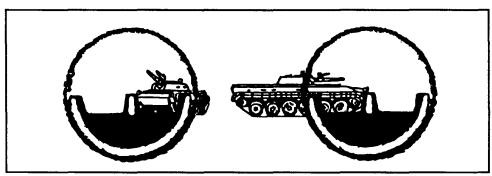


Figure 4-9. Sight picture, slow-moving targets, M136 AT4.

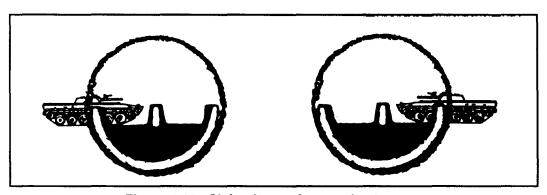


Figure 4-10. Sight picture, fast-moving targets,

#### 4-3. BREATH CONTROL

Breath control is as important when firing a light antiarmor weapon as it is when firing an individual weapon. Breathing while firing can cause a miss. To control breathing, the firer breathes deeply a couple of times, takes one last deep breath, exhales partly, holds his breath, sights, and fires.

#### 4-4. TRIGGER MANIPULATION

Light antiarmor weapons have different types of triggers (Figure 4-11).

- a. **LAW.** To fire the LAW, the firer must apply firm and steady downward pressure to the trigger with the fingers of his firing hand.
- b. **AT4.** To fire the AT4, the firer must apply firm and steady forward pressure to the trigger with the thumb of his firing hand. Soldiers can practice trigger manipulation and control techniques on an expended launcher or FHT.

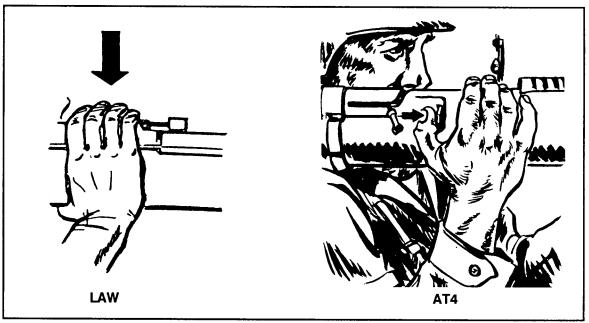


Figure 4-11. Trigger manipulation.

#### 4-5. INTEGRATED ACT OF SHOOTING

Correct sight alignment is critical. Sight alignment errors increase as the range to the target increases. Therefore, maintaining the correct relationship between the rear and front sights is as important as placing the aiming point. The steps for doing this should become automatic. No matter how quickly they are done, these steps are always distinct, because the human eye can only focus at one distance and on one point at a time. The firer focuses on the front sight to obtain correct sight alignment, then places the aiming point to complete the sight picture. He shifts or adjusts the position of the launcher as necessary. The whole time he is pressing the trigger, he maintains the sight picture.

#### CHAPTER 5

### FIRING POSITIONS

This chapter explains the basic firing positions used with light antiarmor weapons. Instructions for each are given for right-handed firers, but the M72-series LAW can be fired from either shoulder by simply reversing the instructions. Though each weapon can be fired from all four of the basic firing positions, individual physique determines exact body and hand positions. Firing from a supported position naturally increases accuracy, which improves the odds for a first-round hit or kill. Basic safety considerations are the same for all light antiarmor weapons, but additional considerations for each firing position are provided here.

#### 5-1. STANDING POSITION

Two standing positions are used: a basic standing position and one modified for the infantry fighting position.

a. **Basic Standing Position**. Raise the launcher slightly higher than shoulder level. Execute a left face, rotate your shoulder under the launcher, and spread your feet a comfortable distance apart. Move your left foot 15 to 24 inches forward, keeping your hips level and your weight balanced on both feet. To obtain a firm, stable position, tuck both elbows tightly into your body. To track a moving target, turn your body at the waist—not with your legs. This enables you to track the target smoothly. Unless you are behind a protective barrier such as a wall, the standing position exposes you more than any other position to enemy observation and possible suppression. Differences between weapons with respect to the standing position are as follows (Figure 5-1, page 5-2):

#### WARNING

ALWAYS KEEP THE LAUNCHER POINTED IN THE DIRECTION OF FIRE.

- (1) *M72-Series LAW*. Place your nonfiring hand about 4 inches from the front of the muzzle, with your firing hand on the rear cover. After placing the weapon on your shoulder, release the rear cover and place your firing hand on the trigger. Cup the launcher in the palm of your nonfiring hand. Position your firing eye as close to the rear sight as is comfortable.
- (2) M136 AT4. Grasp the sling near the launcher with your left hand and the shoulder stop with your right hand. Raise the launcher above shoulder level. After

placing the launcher on your shoulder, release the shoulder stop and place your right hand on the trigger. Place your firing eye 2 1/2 to 3 inches from the rear sight.

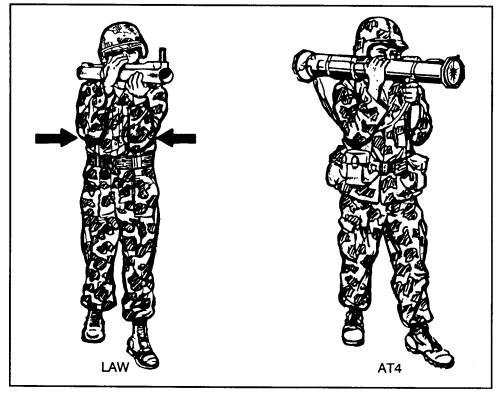


Figure 5-1. Basic standing positions.

- b. **Modified Standing Position.** Use this position when you occupy an infantry fighting position. Assume the basic standing position, but instead of stepping forward, lean against the back wall of the fighting position. Ensure that the venturi or rear of the weapon extends beyond the rear of the fighting position. Figure 5-2 shows the modified standing position for the M72-series LAW, Figure 5-3 shows the modified standing position for the M136 AT4. Ensure that NONE of the following are in your backblast area:
  - Other soldiers.
  - Other fighting positions.
  - Equipment.
  - Any part of your own fighting position.
  - Obstructions within 5 meters.

NOTE: Leaders must ensure that light antiarmor weapons are positioned so that the backblast misses other fighting positions.

# DANGER NEVER FIRE FROM WITHIN A COMPLETELY ENCLOSED, UNVENTILATED BUNKER OR FIGHTING POSITION.



Figure 5-2. Modified standing position, M72-series LAW.

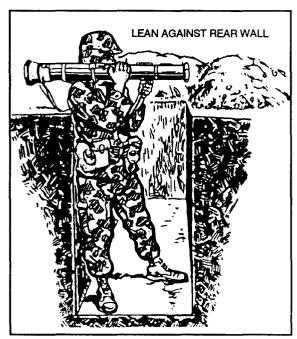


Figure 5-3. Modified standing position, M136 AT4.

#### 5-2. KNEELING POSITION

The basic kneeling position is the best position for tracking moving targets. The modified kneeling position is best for engaging stationary targets, since it is a supported position. However, either can be used for stationary or moving targets.

- a. **Basic Kneeling Position.** Kneel from the basic standing position onto your right knee, keeping your left thigh parallel to the ground. Rotate your lower right leg 90° to the left. (This removes your right foot from exposure to the backblast.) Keep your right thigh and back straight and perpendicular to the ground. Point your left foot in the direction of fire and tuck your elbows into your sides. Though this is not a supported position, it should be a firm, stable one. Figure 5-4, page 5-4, shows the basic kneeling positions for the LAW and AT4.
- b. **Modified Kneeling Position.** From the basic kneeling position, sit back on your right heel. Place the back of your upper left arm on your left knee, making sure you do not have bone-to-bone contact between your left elbow and left knee. Keep your right elbow tucked in close to your right side. Use any protective barriers available. Figure 5-5, page 5-4 shows the modified kneeling positions for the LAW and AT4.

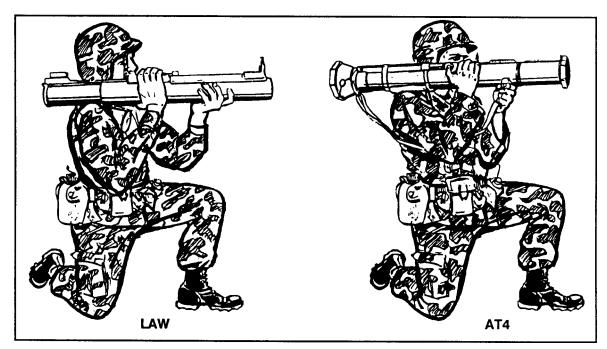


Figure 5-4. Basic kneeling positions.

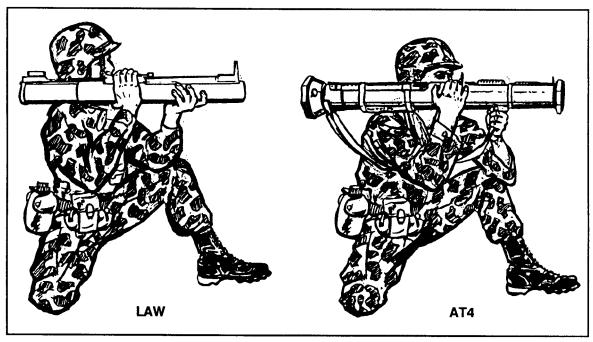


Figure 5-5. Modified kneeling positions.

#### 5-3. SITTING POSITION

The sitting position is the most stable firing position. In this position, the arms are placed on the legs for support. Depending on his physique, the firer can use either of two versions of the sitting position. Either is suitable for engaging stationary targets.

- a. **Basic Sitting Position.** Sit on your buttocks while facing the target, and spread your feet a comfortable distance apart. Lean forward and place the backs of your upper arms on your knees, avoiding bone-to-bone contact. Figure 5-6 shows the basic sitting positions for the LAW and AT4.
- b. **Modified Sitting Position.** From the basic sitting position, cross your ankles for added support. Raise or lower your knees to adjust for elevation on the target. Figure 5-7 shows the modified sitting positions for the LAW and AT4.

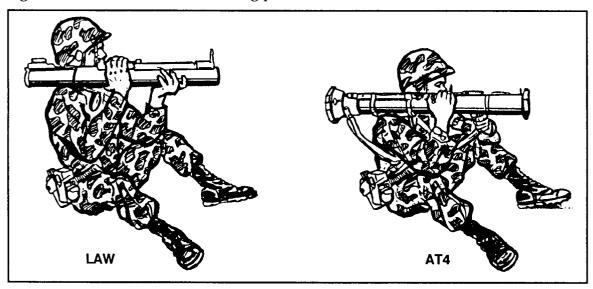


Figure 5-6. Basic sitting positions.

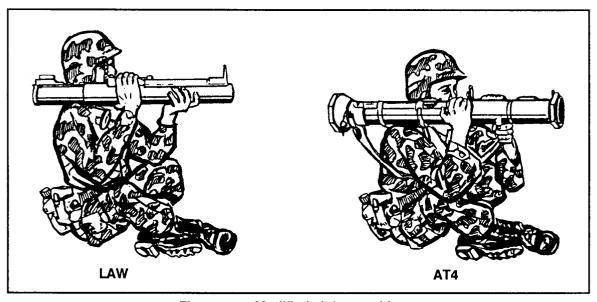


Figure 5-7. Modified sitting positions.

#### 5-4. PRONE POSITION

The prone position is the most dangerous position due to its proximity to the ground. Ideally, the ground should slope downward from the rear of the launcher. This reduces the effects of the backblast.

- a. Lie on your stomach with your body at a 90° angle to direction of fire, and with your body and legs to the left of the direction of fire.
  - b. Ensure that neither your body nor your legs are in the backblast area.
- c. Unlike other firing positions, this one prevents you from placing the launcher on your right shoulder. Instead, you must hold the launcher in place against your upper right arm. For stability, apply extra pressure on the firing mechanism with your right hand. The prone position is the *least* stable of all firing positions. You must practice it often to become confident using it. Figure 5-8 shows the prone positions for the LAW and AT4.

DANGER FAILURE TO MAINTAIN A 90° ANGLE FROM THE DIRECTION OF FIRE COULD CAUSE INJURY OR DEATH TO THE FIRER.

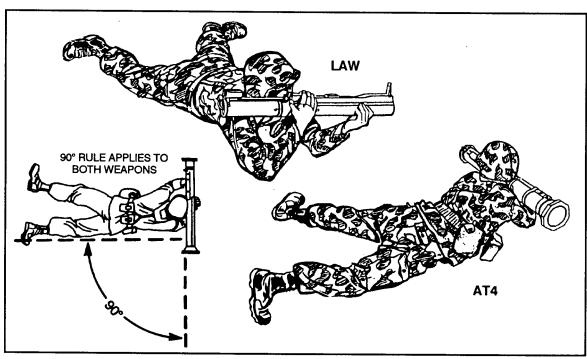


Figure 5-8. Prone positions.

#### CHAPTER 6

# **COMBAT TECHNIQUES**

This chapter discusses employment techniques for light antiarmor weapons, all of which require at least basic gunnery skills. Techniques that require advanced skills are identified as such.

#### 6-1. RANGE ESTIMATION

A firer who can accurately estimate the range to the target has a better chance of hitting it, regardless of the weapon used. Common methods of estimating range are listed below from the most to least accurate. The tactical situation determines the method to be used:

- a. Using range finders.
- b. Measuring the distance on a map after correctly plotting your own position.
- c. Pacing. Remember your individual pace count.
- d. Using pair and sequence methods of target engagement. This method should be used only when in contact with the enemy.
- e. Estimating range visually. This is the least accurate method of estimating range and therefore the least desirable. However, in an offensive operation or hasty defense, it may be the only method available to the light antiarmor firer. Thus soldiers must continually train to improve their skill at visual estimation (STP 21-1-SMCT). Leaders should identify, coordinate, and record ranges to possible armored vehicle engagement locations on squad and platoon sector sketches.

#### 6-2. SPEED ESTIMATION

Of the weapons discussed in this manual, the M136 AT4 is the best for engaging moving armored vehicles. One of its advantages over the LAW is the speed of its round, which travels faster and farther than the LAW round. However, the firer is the key in any engagement, especially a moving target engagement. Once soldiers learn to estimate speeds at known ranges, they should rehearse until they achieve a high hit-to-kill ratio. As their abilities improve, the leaders vary the ranges, speeds, and types of armored vehicles. Figure 6-1, page 6-2, shows one method of speed estimation. Trainers and soldiers develop other methods through practice and are limited only by their imaginations. (Chapter 4 discusses obtaining a sight picture in detail.) Estimate how far the vehicle travels during 1 second:

a. Start when the front end of the vehicle passes the object.

- b. Count, "One thousand and one" (takes about one second).
- c. If *more* than half of the vehicle passes the object, estimate it as a *fast-moving* vehicle (10 mph or faster). If *less* than half of the vehicle passes the object, estimate it as a *slow-moving vehicle* (less than 10 mph).

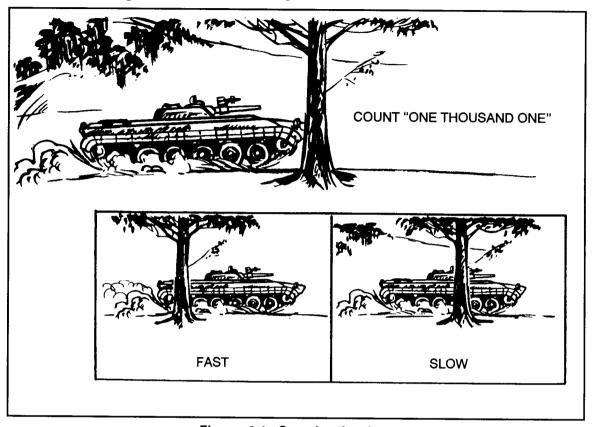


Figure 6-1. Speed estimation.

#### 6-3. ARMORED VEHICLE WEAKNESSES

Armored vehicles usually have their heaviest armor in front, because they are designed mainly for offensive operations against other armored vehicles (Figure 6-2). All vehicles are vulnerable to repeated hits on their flanks and rear, though the flank offers the largest possible target. Firers should always aim center of mass to increase the probability of a hit. The older the vehicle model, the less protection it has against antiarmor weapons. Consequently, newer versions may use bolt-on (applique) armor to improve their survivability. Some vehicles are equipped with reactive armor, which consists of metal plates and plastic explosives. Reactive armor usually covers the forward-facing portions and sides of the vehicle and can defeat shaped-charge weapons such as the LAW and AT4. When reactive armor detonates, it disperses metal fragments to 200 meters. The M72-series LAW and the M136 AT4 cause only a small entry hole in an armored vehicle target, though some fragmentation or span may occur.

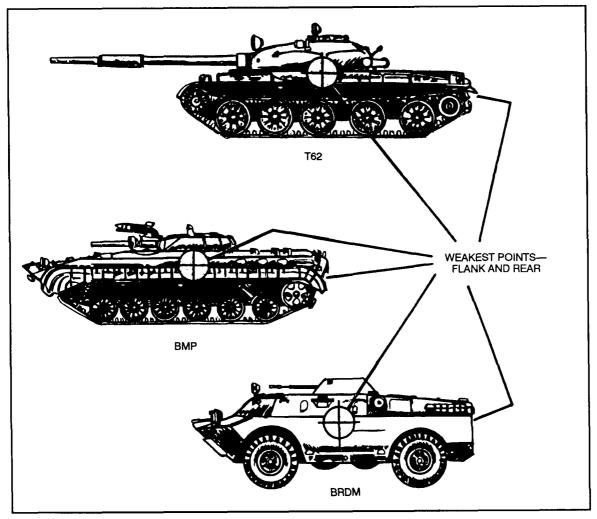


Figure 6-2. Armored vehicle weak points.

a. Natural or man-made obstacles can be used to force the armored vehicle to slow, stop, or change direction. This pause enables the firer to achieve a first-round hit. If he does not-achieve a catastrophic kill on the first round, he or another firer must be ready to engage the target vehicle immediately with another round.

b. An armored vehicle without close protection (dismounted infantry) in woods, MOUT, or other restrictive terrain is vulnerable to close attack. This type of attack is most likely to originate from well-armed infantry-type teams organized into armor-killer teams. (Noninfantry units may also be required to perform this mission.) Skilled firers from these teams should engage the suspension or engine compartment of vehicles that have applique or reactive armor. When an armored vehicle is buttoned up—all hatches are closed and personnel are inside the vehicle—the crew cannot see well enough to protect itself from close attacks or attacks from the flanks or rear. The personnel inside cannot see anything within 10 meters of the vehicle, and they cannot shoot at anything (using their main guns)

within 20 meters. The white area in Figure 6-3 shows the most favorable direction of attack when the turret is facing to the front; the gray area shows the vehicle's principal direction of fire and observation when the turret is facing to the front.

c. Armored vehicle kills are classified according to the level of damage achieved (Table 6-l).

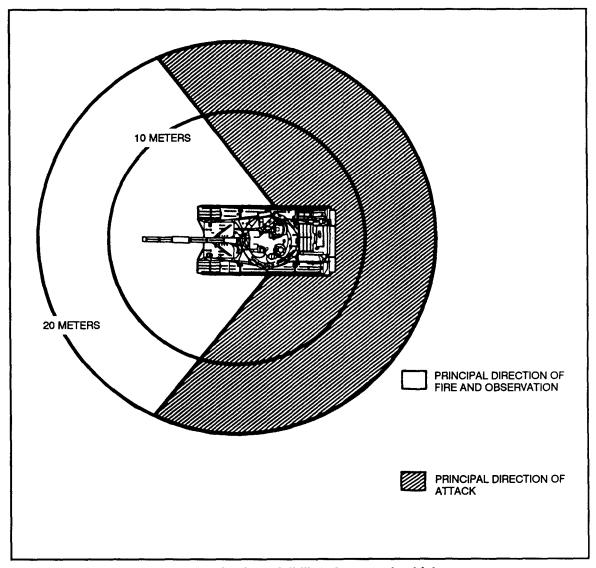


Figure 6-3. Limited visibility of armored vehicles.

TYPE OF KILL	PART OF VEHICLE DAMAGED OR DESTROYED	CAPABILITY AFTER KILL
Mobility Kill	Suspension (track, wheels, or road wheels) or power train (engine or transmission) has been damaged.	Vehicle cannot move, but it can still return fire.
Firepower Kill	Main armament has been disabled.	Vehicle can still move, so it can get away.
Catastrophic Kill	Ammunition or fuel storage section has been hit by more than one round.	Vehicle completely destroyed.

Table 6-1. Armored vehicle kills.

#### 6-4. METHODS OF ENGAGEMENT

The four engagement methods include single, sequence, pair, and volley firing. The leader evaluates the situation on the ground to determine which of these methods to use. Regardless of whether they are used singly or in combination, communications are needed as well. The methods of engagement are rehearsed IAW unit SOP.

a. **Single Firing.** A single soldier with one light antiarmor weapon may engage an armored vehicle, but this is not the preferred method of engagement. Several light antiarmor weapons are required to kill an armored vehicle. A single firer firing one round must hit a vital part of the target to damage it at all (Figure 6-4).

(1) **Range not known.** When he does not know the actual range, a single firer should engage only targets within 200 meters. The probability that he will hit a target beyond 200 meters with a single round is small.

(2) **Range known.** When he knows the actual range, a single firer can engage targets out to 225 meters with the LAW or 300 meters with the AT4. He should do this only when he has a flank or rear shot, or when he has no other engagement option.



Figure 6-4. Single firing.

b. **Sequence Firing.** A single firer, equipped with two or more light anti armor weapons prepared for firing, engages the target. After engaging with the first round and observing the impact, the firer adjusts his point of aim, engages with another round, and so on until he destroys the target or runs out of rounds (Figure 6-5).

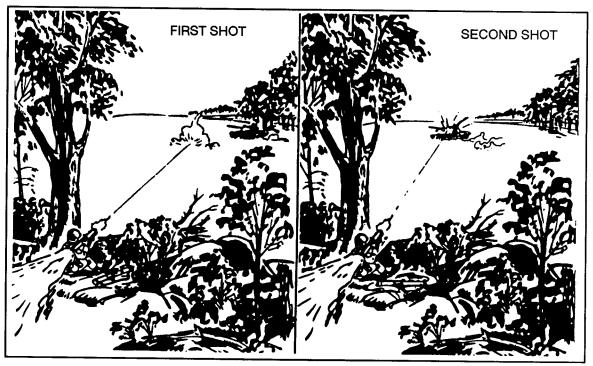


Figure 6-5. Sequence firing.

c. **Pair Firing.** Two or more firers, equipped with two or more light antiarmor weapons prepared for firing, engage a single target. Before firing, the first firer informs the others of the estimated speed and distance to the target. If the impact of his round proves his estimate to be correct, the other firers engage the target until it is destroyed. If the impact of the round proves his estimate to be incorrect, the second firer informs the others of his own estimate, then he engages the target. This continues until the target is destroyed or all rounds are expended (Figure 6-6).



Figure 6-6. Pair firing.

d. **Volley Firing.** When the range to a single target is known, two or more firers engage it at one time on a prearranged signal such as a command, whistle, booby trap, mine, or TRP. This is the best method of engagement with a light antiarmor weapon, because it places the most possible rounds on one target at one time, increasing the possibility of a kill (Figure 6-7).

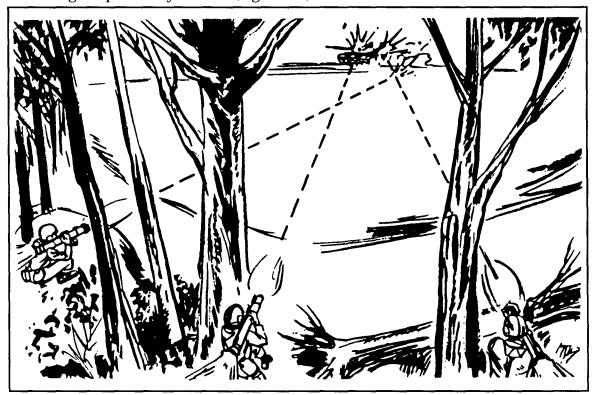


Figure 6-7. Volley firing.

- e. **Communications.** Leaders control all unit fire and communicate this information to the entire unit IAW unit SOP. Light antiarmor weapons firers must know—
  - Designated firers.
  - Target priority.
  - Method of engagement.
  - Range and lead to target (if known).
  - Command or signal to fire.
  - Command or signal to cease fire.

#### 6-5. ENGAGEMENT OF FIELD FORTIFICATIONS AND BUILDINGS

Light antiarmor weapons have little effect against field fortifications and buildings. Soldiers should not expect to severely damage targets with these weapons. However. if Table 6-2 is used, soldiers may be able to gain a temporary advantage.

	EFFECT	RECOMMENDED	
AIM POINT	WHEN WEAPON IS FIRED	FIRING	
	AT AIM POINT	TECHNIQUE	
	BUNKER OR FIGHTING POSITION		
Firing port or aperture	Rounds fired into firing ports or apertures are wasted: rounds detonate inside rear of position, causing little structural damage to the position or to the equipment or personnel within, unless they are hit directly. The AT4 produces less effect than the LAW.	Coordinate fire: Fire light antiarmor weapons at a point 6 to 12 inches from front edge of firing ports in berm. Fire small arms at bunker or position to prevent personnel within from returning light antiarmor fire.	
Berm	Firing at the berm causes the round to detonate outside the fighting position or inside the berm, causing only a small hole in the berm, causing dust or minor structural damage to the position, but no damage to personnel or equipment unless they are hit directly. The AT4 produces less effect than the LAW.		
	BRICK OR CONCRETE BUILDING		
Window	The round may travel completely through the structure before detonating; if not, it causes dust, minor structural damage to the rear wall, but little damage to personnel or equipment unless they are hit directly. The AT4 produces less effect than the LAW.	Fire 6 to 12 inches from the sides or bottom of a window. Light antiarmor rounds explode on contact with brick or concrete, creating an opening whose size is determined by the type of round used.	
Wall	The round detonates on contact, creating dust, a small hole, and minor structural damage, but little damage to personnel or equipment unless they are hit directly. The LAW may be used to create a loophole, which is a hole large enough to throw hand grenades through. The AT4 produces less effect than the LAW.		
Corner	Corners are reinforced and thus harder to penetrate than other parts of a wall. Any light antiarmor round will detonate sooner on a corner than on a less dense surface. Detonation should occur in the targeted room, creating dust and overpressure. Overpressure can temporarily incapacitate personnel inside the structure near the point of detonation. The AT4 causes more overpressure than the LAW.		

Table 6-2. Effects of light antiarmor weapons on field fortifications or bunkers.

#### 6-6. ENGAGEMENT OF OTHER VEHICLES

The M72-series LAW proves more effective against light vehicles; the M136 AT4 proves more effective against armored vehicles. Nonarmored vehicles, such as trucks, cars, and boats, are considered "soft targets." Firing along their length offers the greatest chance of a kill, because this type of shot is most likely to hit their engine block or fuel tank.

#### 6-7. LIMITED VISIBILITY ENGAGEMENTS

Limited visibility engagements can be conducted with an AN/PVS-4 night vision device or with artificial illumination. However, even when NVDs or artificial illumination is used, limited visibility reduces the maximum effective range for light antiarmor weapons by at least one-third. To avoid fratricide, leaders must ensure all designated light antiarmor weapon firers are trained to use their weapons in limited visibility.

- a. **Night Vision Device.** Before an AN/PVS-4 can be used with the M72-series LAW, it must be removed from its designated weapon (M249 machine gun or automatic weapon, or M60 machine gun) and sent to DS for installation of the M72A1 reticle. (Chapter 2 provides more information about this device.)
- b. **Artificial Illumination.** If artificial illumination is used during a limited visibility engagement, it should be placed above and slightly beyond the target. However, the ability to identify and engage targets is even less with artificial illumination than with NVDs.

#### 6-8. ENGAGEMENT IN NBC CONDITIONS

Wearing a protective mask limits the firer's ability to sight the weapon. Wearing NBC gloves limits his ability to manipulate the firing mechanism.

- a. **Sighting the Weapon.** Sighting while wearing the protective mask may require rotating the weapon slightly counterclockwise. The mask also makes determining the location, identity, and engageability of targets more difficult.
- b. **Firing the Weapon.** Practice manipulating the firing mechanism while wearing NBC gloves.

NOTE: When live firing either a light antiarmor weapon or its subcaliber trainer, aim within range firing limits.

#### **DANGER**

THE M136 AT4 IS NOT RATED SAFE. IN TRAINING, NEVER FIRE IT FROM AN ENCLOSURE; IN COMBAT, DO SO ONLY WHEN NO OTHER POSITION IS AVAILABLE. THE OVERPRESSURE AND BLAST COMBINED CREATE CONDITIONS THAT CAN KILL YOU. IF THEY DON'T KILL YOU, THEY CAN INJURE YOU SERIOUSLY OR DEAFEN YOU TEMPORARILY OR PERMANENTLY.

#### 6-9. ENGAGEMENT FROM AN ENCLOSURE

Firing from an enclosure creates unique hazards. As such, before positioning soldiers in enclosures (in combat only), leaders must consider several factors that affect safety. Only in combat, when no other tactical option exists, should the M136 AT4 be fired from an enclosure. If it must be employed this way, the enclosure must meet the following minimum requirements. The M72-series LAW has been rated as safe for use from an enclosure but, again, only when the enclosure meets the following minimum requirements:

- a. **Construction.** The building must be sturdily constructed to reduce the structural damage that would occur in a weakly constructed enclosure such as one made of wood or stucco.
  - b. **Size of Enclosure.** Minimum measurements for the building are —

AT4 - minimum room size 17x 24 feet. LAW - minimum room size 12x 15 feet. Both - minimum ceiling height 8 feet.

- c. **Ventilation to the Rear and Sides.** To allow for the backblast, at least 20 square feet of ventilation—such as a standard 3-foot by 7-foot doorway-must be provided directly behind the firer. More doors and windows must be removed beside and behind the position to increase ventilation and reduce overpressure, noise, and blast effects. Without sufficient ventilation, the blast would weaken or collapse the walls. On the front wall, windows and doors must be reinforced rather than removed, because removing would draw attention to the position. Reinforcing the windows also helps protect the firer from enemy direct-fire weapons.
- d. **Objects and Debris.** All objects and debris must be removed from the rear of the weapon, because the backblast will cause them to fly around the room and injure personnel.
  - e. **Muzzle Clearance**. This must be at least 6 inches.
- f. **Weapon Clearance**. Properly positioning the weapons within the enclosure is vital to the safety and survival of all personnel in the enclosure. The weapons should be positioned so that no walls are within 5 meters to the rear or side of the weapon.
- g. **Personnel Positions.** If any other soldiers must be present, then they must remain forward of the rear of the launcher and avoid standing in corners or near walls. If possible, they should construct reinforced positions that fit the previous criteria and that can protect them in case the building collapses.

#### **WARNING**

TO AVOID INJURING YOUR EARDRUMS, YOU MUST WEAR THE APPROVED BRAND OF EAR PROTECTION.

# 6-10. ENGAGEMENT BEYOND MAXIMUM EFFECTIVE RANGE (M136 AT4 ONLY)

A skilled M136 AT4 firer can engage targets beyond the weapon's maximum effective range of 300 meters, up to 550 meters. Beyond 550 meters, the firer must aim higher than center of mass and apply additional lead for moving targets. Commanders must realize that accuracy is reduced at these ranges. Also, firing at these ranges identifies the firing position to the enemy.

#### 6-11. OFFENSIVE OPERATIONS

All elements, even those with other organic antiarmor weapons, use light antiarmor weapons. Light antiarmor weapons can influence the action in an attack, so units should routinely stock them beforehand. They are most useful against lightly armored vehicles. They can also be used against soft targets, such as bunkers, field fortifications, automobiles, and trucks, but their shaped-charge warheads have less effect on these than on armored targets. Unless personnel, ordnance, or flammable material on or inside them are hit, soft targets can normally continue to fight after being attacked by light antiarmor weapons. Due to their relatively short range, light antiarmor weapons should be placed throughout the attacking force. They support the maneuver by providing a base of fire, and they enable the assaulting force to engage in close antiarmor combat.

#### 6-12. DEFENSIVE OPERATIONS

Whether or not other organic antiarmor weapons are available, light antiarmor weapons are an asset in the squad and platoon defensive plan.

a. As is true for other weapons, light antiarmor weapons must be employed with interlocking fires to provide mutual support. Dispersion allows leaders the flexibility to place flank, rear, and oblique fires on targets. This increases the survivability of the firers as well as their probability of achieving kills. Leaders must select positions that avoid fratricide from antiarmor backblast and short rounds (Appendix A).

b. As it does with other key assets, the squad and platoon leader's sector sketch identifies TRPs and primary areas of possible engagement. The sector sketch also identifies possible avenues of approach for enemy armored vehicles. Each light antiarmor weapon shares a sector of fire with the primary small-arms weapon assigned to its position. However, because it is neither a primary nor crew-sewed weapon, the light antiarmor weapon does not require a separate range card. When assigning sectors of fire, squad and platoon leaders inform firers of all possible target areas, TRPs, and prearranged signals (Figure 6-8). (FMs 7-7, 7-7J, and 7-8 provide more information about the squad and platoon sector sketch.) Leaders provide each designated position with two or more light antiarmor weapons.

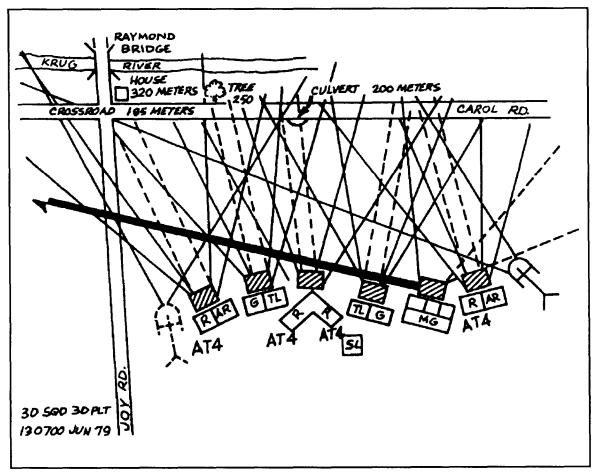


Figure 6-8. Squad sector sketch.

#### 6-13. OTHER TACTICAL OPERATIONS

The weight of the light antiarmor weapon suits it well for combat patrols and rear area operations. (FM 7-8 provides more information about these subjects.)

- a. **Combat Patrols.** Light antiarmor weapons are used on combat patrols to destroy enemy equipment, installations, and key points, and to harass enemy forces. The two types of combat patrols are—
- (1) **Ambushes (antiarmor).** The commander may employ armor-killer teams either during limited visibility or when cover, concealment, and withdrawal routes are available. The key to ambushing armored or other vehicles is to choose terrain that restricts their maneuverability and fields of fire, but that allows friendly forces to engage the vehicles from the flank and rear. Soldiers can emplace antipersonnel mines before the ambush so dismounting enemy soldiers will deploy into them. Though light antiarmor weapons may be used independently, they are normally used in support of designated organic antiarmor weapons such as the Dragon. Volley firing light antiarmor weapons increases the probability of a quick kill (Figure 6-9, page 6-14). Security teams stop the enemy from escaping.

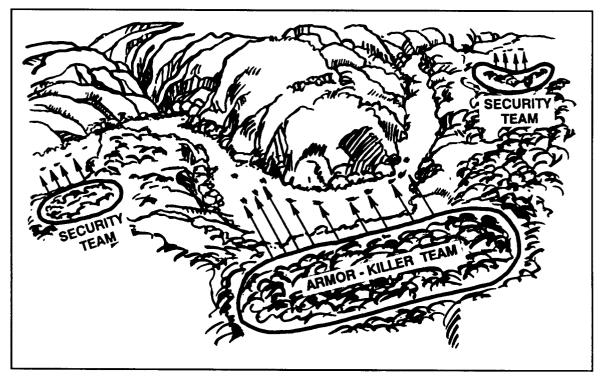


Figure 6-9. Antiarmor ambushes.

- (2) *Raids.* Using light antiarmor weapons on raids increases target options. Light antiarmor weapons can also be used to defend against armored vehicles.
- b. **Rear Area Operations.** Rear area operations usually consist of either defending unit trains and tactical operation centers or patrolling rear areas.
- (1) **Defense of tactical operations center and unit trains.** The mobility of modern vehicles makes the TOC and unit trains prime targets. Light antiarmor weapons are used to engage vehicles threatening the unit during the defense of the TOC. Soldiers who use light antiarmor weapons in this type of operation normally perform noninfantry-type roles. Unit leaders designate soldiers to carry light antiarmor weapons and ensure that these soldiers receive light antiarmor weapons training.
- (2) **Patrols of rear areas.** Rear area patrols are security patrols conducted by designated infantry or MP units. These patrols can react to any threat they encounter in the rear area. Rear area patrols use the light antiarmor weapon in a hasty point defense at a road block, intersection, or strongpoint.

#### CHAPTER 7

# TRAIN-THE-TRAINER AND UNIT TRAINING PROGRAMS

During initial-entry training, soldiers receive only an orientation for each of the light antiarmor weapons. When they arrive in a unit, soldiers should train to Skill Level 1 proficiency on all assigned weapons and equipment. Each unit should have an ongoing unit training program to allow soldiers to work together to attain and sustain their skills. This program integrates individual and collective tasks. Operating a unit training program requires the unit to also maintain a train-the-trainer program. Both programs are planned and conducted IAW the commander's METL.

#### 7-1. TRAINING STRATEGY

Training strategy integrates resources into a year-round program to train the individual and collective skills needed to perform the wartime mission. Thus, units are trained to fight and win on the battlefield. The training strategy includes institutional and unit training.

a. **Institutional Training.** TRADOC schools conduct institutional training. These courses train critical individual and leader skills required to succeed in combat. Students are provided the latest doctrine and taught current technical skills associated with the light antiarmor weapons available within the Army. Soldiers train at several institutional schools throughout their career (see the appropriate programs of instruction [POIs]) (Table 7-1).

	Initial Entry Training		
ENLISTED	Primary Leadership Development Course		
	Basic Noncommissioned Officer Course		
	Advanced Noncommissioned Officer Course		
	Precommission training		
OFFICERS	Officer Basic Course		
	Officer Advanced Course		

Table 7-1. Institutional training.

b. **Unit Training.** Unit training consists of initial and sustainment training in individual and collective skills. Commanders manage their resources (devices, simulators, simulations, ranges, and ammunition) carefully to best develop individual and leader skills. Through the use of exercises, (drills, STXs, and qualification tables), the unit develops skills and integrates individuals into a cohesive crew or squad. Table 7-2 provides a training guide for building a light antiarmor weapons sustainment training plan (see also Appendixes C and E).

1	Designated soldiers should train as often as needed to maintain proficiency.
2	Performance evaluations should be administered to designated soldiers quarterly, if resources allow.
3	Designated soldiers should fire the qualification tables semiannually for verification on designated weapons.
4	Designated soldiers qualify semiannually on their designated weapons. Qualification consists of a hands-on performance evaluation and qualification firing table.
5	Designated soldiers should be trained in advanced instructional techniques as often as the unit training program allows. This helps maintain their target engagement skills.
6	All soldiers not designated as light antiarmor weapons gunners should train on these weapons to the extent allowed by resources.

Table 7-2. Sustainment training plan for light antiarmor weapons.

#### 7-2. UNIT TRAINING PROGRAM

Every unit commander, including those commanding CS and CSS units, should develop a program for light antiarmor training. Some units have both types of light antiarmor weapon, so both require sustainment training. The commander considers preparation and training for both collective and individual tasks. Trainers analyze their collective tasks and the individual tasks that support them. Individual tasks must be integrated into collective training and rehearsals. The units should try to train both light antiarmor weapons at the same time and on the same range (Appendix D). Otherwise, these weapons are trained in alternating quarters of the year.

a. **Sustainment Training Requirements.** Sustainment training is recommended for each soldier. Active Component units should conduct sustainment training quarterly and fire the appropriate qualification tables semiannually, depending on the STRAC TRC level. Reserve Component units should conduct sustainment training semiannually and fire the appropriate instructional or qualification tables annually. All units should fire advanced instructional tables semiannually. When possible, they should conduct live fire annually IAW the current STRAC manual. (Appendix E provides all the necessary firing tables.) Commanders should ensure that designated gunners complete unit sustainment training and live fire tactical light antiarmor weapons sometime during that quarter. *Training requirements* are divided

into four tracks, A through D, based on ammunition allocations (Table 7-3). Table 7-4 provides an example training frequency chart. This example is based on the AT4. The same tasks apply to the LAW, but procedures and standards may vary. Tactical weapons are allocated IAW the current standards in training commission (STRAC) manual.

b. **Gunnery Training Requirements.** All designated soldiers should be trained to standard IAW the combat techniques in Chapter 6 and the performance evaluations in Appendix C.

TRACK	DETERMINES ANNUAL AMMUNITION ALLOCATION FOR:	
A	Each Active Component designated firer.	
В	Track deleted.	
С	Each Reserve Component designated firer.	
D	Each Reserve Component training division instructor.	

Table 7-3. Training requirements.

TRAINING TASK		FREQUENCY		APPROXIMATE
OBJECTIVE	I AON	AC	RC	TIME
NA	Conduct an orientation safety briefing (as appropriate).	Q	A	10 min
1	Inspect an M136 AT4 for serviceability.	Q	A	30 min
2	Prepare an M136 AT4 for firing.	Q	Α	45 min
3	Demonstrate correct M136 AT4 firing positions.	Q	Α	45 min
4	Estimate range.	Q	A	60 min
5	Determine the correct M136 AT4 sight picture.	Q	Α	30 min
6	Perform M136 AT4 misfire procedures.	Q	Α	45 min
7	Return the M136 AT4 to the carrying position.	Q	Α	45 min
8	Engage targets with an M136 AT4.	s	В	3 1/2 hr
KEY: Q = quarterly (every 90 days) S = semiannually (twice a year) A = annually (once a year) B = biennially (every two years)				

Table 7-4. Example training frequency chart.

c. **Collective Training.** Individual tasks must be integrated into collective training and rehearsals. To accomplish this, commanders analyze the collective tasks from their unit METL and the individual tasks that support the collective tasks. The commander determines which collective tasks must be practiced by analyzing the mission outlines in the appropriate mission training plan (MTP). The mission outlines describe the collective tasks required to execute each ARTEP mission. Leaders determine which individual tasks support the collective tasks by referring to the collective task-to-individual task matrix in the appropriate MTP.

(1) Leaders use the training standards given in the appropriate manual for the individual tasks. Noninfantry units can use FMs 7-7, 7-7J, 7-8, 7-10, and 7-20 to identify infantry-type missions. Some of the tasks identified may include engaging armored vehicles. When planning training, the trainer incorporates the training

SEQUENCE	FREQUENCY (TIMES PER YEAR)		
	ACTIVE	RESERVE	
Squad, platoon, or company FTX or STX	4	1	
Battalion FTX	2	0	
Battalion ARTEP	2	1	
Total MILES training events per year	8	2	

Table 7-5. MILES training program.

devices and aids for light antiarmor weapons into the unit's training. These add realism and allow him to properly evaluate the task being conducted. He must also identify deficiencies and correct them by retraining soldiers to use the selected weapons and their related training devices correctly.

(2) The MILES Viper is a force-on-force trainer for light antiarmor weapons. MILES trainers are *not* gunnery trainers and are not used for sustainment training. They are used in all force-on-force training. Table 7-5 provides an example MILES training program.

#### 7-3. TRAIN-THE-TRAINER PROGRAM

The success of the unit's light antiarmor training program depends on trainers who are well-trained, competent, and prepared to train soldiers.

- a. **Objectives.** The train-the-trainer program must teach trainers to do the following:
  - Evaluate unit training weaknesses.
  - Plan training.
  - Set up, operate, and maintain training equipment.
  - Conduct training.
  - Coach firers in gunnery training.
  - Evaluate firers' training weaknesses.
  - Correct firers' training weaknesses.

- Instill confidence in the firers trained.
- Maintain training records.
- b. **Mission-Essential Task List.** The commander must carefully examine his unit's wartime mission and develop a METL. He must then organize the unit's sustainment training program to support the METL. The light antiarmor sustainment training plan consists of quarterly, semiannual, and annual training events. Between these events, the unit provides additional light antiarmor weapons training. The sustainment plan should prepare the unit for the next round of weapons gunnery while also supporting the unit METL.
- c. **Trainer Assessment.** Trainers within a unit are normally team, squad, and section leaders and platoon sergeants. Before becoming weapons trainers, they must be assessed carefully and any shortcomings corrected. The commander chooses a method of assessing the trainers that ensures that their abilities are accurately evaluated. Then, with the assistance of the platoon leaders and platoon sergeants, the commander performs this assessment.
- d. **Command Benefits.** Regular and aggressive train-the-trainer programs provide valuable benefits that gradually spread through the unit. These include a base of expertise, proficiency, and esprit de corps. Maintaining this base is easier than recreating it.
- e. **Training Tasks.** Successful trainers know how to operate the training devices for the light antiarmor weapons assigned to their units. Based on the unit's METL, the commander designates the appropriate light antiarmor weapon for specified missions. Appendix C provides the tasks, conditions, and standards for each weapon discussed in this manual. The trainers must know the appropriate combat techniques for employing these weapons. They must also perform the following:
  - · Conduct an orientation safety briefing.
  - Inspect the weapons for serviceability.
  - Prepare the weapons for firing.
  - Demonstrate the correct firing positions.
  - Estimate range.
  - Determine the correct sight picture.
  - Perform the correct combat and training misfire procedures.
  - Return the weapon to the carrying configuration.

#### APPENDIX A

### **SAFETY**

This appendix provides safety procedures for both training and combat.

#### A-1. TRAINING SAFETY

Training safety for light antiarmor weapons applies to all types of ranges and training sites.

- a. **Backblast.** Light antiarmor weapons have little or no recoil, because the propellant gasses escape to the rear of the weapon. This backblast can damage equipment or seriously injure personnel who are too close to the rear of the launcher. When operating temperatures fall below freezing (0°C or 32°F), all backblast areas and safety zones double.
- (1) *M72-series LAW*. This is an open-chambered weapon, so it has no recoil. The launcher's total backblast area extends 40 meters (44 yards) to the rear (Figure A-1) and is divided into two zones. During training, both should be marked off limits:
- (a) *Danger zone*. All personnel, equipment, and flammable material must be clear of this area.
- (b) *Caution zone.* The weapon's backblast may throw loose objects to the rear. Therefore, personnel must also stay clear of this area.

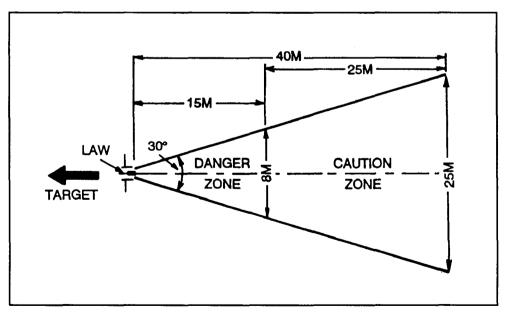


Figure A-1. M72-series LAW backblast area.

(2) *M136 AT4.* Because the AT4 has a closed chamber, it has a slight recoil. When the weapon is fired, pressure builds up in the chamber and ruptures the baseplate. Once the baseplate ruptures, gasses exit from the back of the weapon, forming the backblast. The total backblast area extends 100 meters to the rear of the launcher in a 90-degree fan (Figure A-2). During training, the *entire* backblast area should be marked off limits and kept clear of personnel and equipment. In combat, personnel may remain to the rear of the weapon, but *only* if they are in protected positions. Backblast heat or flying debris could injure the firer and other soldiers anywhere in the backblast area. *This weapon must not be fired from an enclosure or in front of a barrier* (TM 9-1315-886-12). It may be fired from an enclosure in combat only *when* no other tactical option exists.

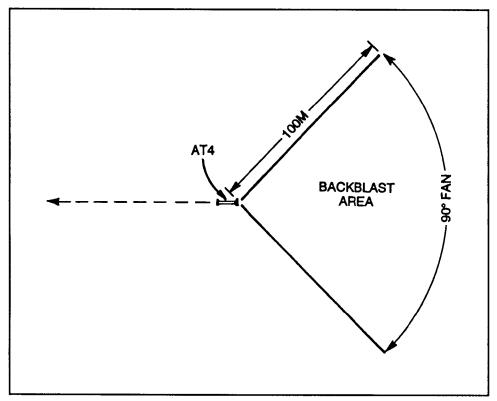


Figure A-2. M136 AT4 backblast area.

b. **Firing Limitations.** Trainers and soldiers must observe the backblast danger zones as well as other firing limitations. A light antiarmor weapon may be fired from the standard infantry fighting position. However, if this position is chosen, other factors must be considered which increase accuracy and reduce the danger to friendly soldiers: The rear of the launcher must extend beyond the back wall of the position, no overhead cover may extend into the backblast area, and there must be at least 1/2 meter (18 inches) clearance around the weapon.

- c. **Range Procedures.** For all the light antiarmor weapons discussed in this manual, these procedures must be followed:
- (1) The whole backblast area must be well marked and must be clear of all personnel, equipment, and flammable materials.
- (2) No one enters the area behind the firing line or forward of the rear safety line without permission from the range OIC or safety NCO.
  - (3) Weapons are stored to prevent exposure to the sun or extreme temperatures.
- d. Additional Range Procedures for the M136 AT4. The extreme overpressure and noise created when this weapon is fired require special precautions during training. Not only must firers and others present wear earplugs, but they may only use the approved brand no other brand provides sufficient protection. To reduce these hazards, the range firing limitations shown in Table A-1 must be followed.

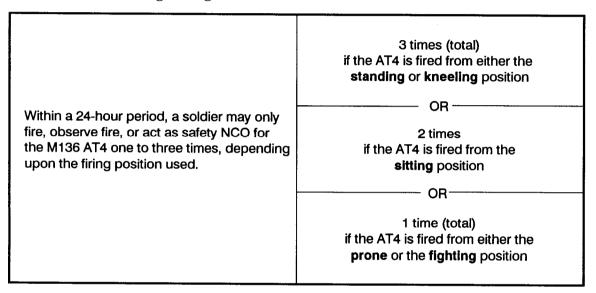


Table A-1. M136 AT4 firing limitations during training.

DANGER
DURING TRAINING, DO NOT FIRE LIGHT ANTIARMOR WEAPONS
FROM ANY ENCLOSURE OR FROM BEHIND ANY BARRIER.

#### A-2. COMBAT SAFETY

Combat safety rules and procedures include all those that apply to training plus the following:

a. **Fighting Position.** Both the M72-series LAW and the M136 AT4 can be fired from the standard infantry fighting position. However, to increase accuracy and reduce the danger to friendly soldiers, the area to the rear of the firing position must have no walls, large trees, or other obstructions within 5 meters (5 1/2 yards) to deflect the backblast onto the firer or into the position.

#### **DANGER**

ENSURE THE AREA TO THE REAR OF THE FIRING POSITION HAS NO WALLS, LARGE TREES, OR OTHER OBSTRUCTIONS WITHIN 5 METERS (5 1/2 YARDS). OBSTRUCTIONS DEFLECT BACKBLAST ONTO THE FIRER OR INTO THE POSITION, INJURING OR KILLING THE FIRER AND ANY OTHER SOLDIER OCCUPYING THE FIRING POSITION.

- (1) In the *individual infantry fighting position*, the soldier must lean against the rear wall and ensure that the venturi or the rear of the weapon protrudes past the rear of the position. The firer's elbows are not supported.
- (2) In the *two-soldier infantry fighting position*, the nonfiring soldier must remain clear of the backblast area. These positions should be constructed and sited so that none are located in another's backblast danger zone.
- (3) A *modified firing position* may be constructed to the side of the two-soldier fighting position. Firing from a modified position reduces the possibility of injury to the firer or another soldier in the fighting position, but it offers the firer some protection from enemy return fire.
- b. **Temperature Limitations.** No light antiarmor weapon should be fired when its temperature exceeds operating limits. When a weapon temperature is below freezing (0°C or 32°F), overpressure increases and prevents some of the propellant from burning. Then, as the projectile leaves the launch tube, portions of the remaining propellant could be directed onto the firer's face or upper body. Consequently, in cold weather, the firer should wear a protective mask. On the other hand, when the weapon temperature is above 60°C (140°F), propellants and warhead compounds can destabilize, so, whether they are located at training sites or fighting positions, weapons should be stored in a shaded area in hot weather. Finally, weapons must not be fired when their temperatures exceed safe operating limits: -40° to 60°C (-40° to + 140°F).
- c. **Minimum Target Engagement Ranges.** In combat, no targets will be engaged within the 10-meter minimum arming range. During training, no targets will be engaged within 30 meters.
- d. **Overhead Fire.** Light antiarmor weapons must not be fired over the heads of friendly soldiers, unless the soldiers have adequate protection against direct impact or other hazards.

#### APPENDIX B

## TRAINING DEVICES AND AIDS

Training devices and training aids enable soldiers to learn as much as they can about a weapon before they try the real thing. This saves money and time, and it prevents injuries. *Training devices* both look and behave like the real weapon, but are cheaper and safer to practice with. *Training aids* include anything else used to help soldiers learn to use a weapon. Trainers should use their imaginations and invent or adapt other training aids from available resources.

#### **B-1. LAW SUBCALIBER TRAINING DEVICE**

The only M72-series LAW training device designed for individual use is a subcaliber trainer (Figure B-1). This device, referred to as the M190 subcaliber launcher, is made by adding an M190 subcaliber conversion kit (NSN 1340-00-420-7999) (Figure B-2, page B-2) to an expended M72-series LAW launcher. It is used to fire the M73 subcaliber (35-mm) rocket. This 36-mm rocket is shorter and lighter than the LAW's 66-mm tactical rocket. It simulates the tactical rocket's smoke and flight trajectory but with less noise and backblast. The expended launcher is likely to wear out before the subcaliber inner tube does. When this happens, the inner tube can be transferred to another expended launcher. The M190 subcaliber launcher can be used in all training phases, from a fixed firing line to simulated tactical situations such as a squad live-fire exercise.

NOTE: The local Training Support Center (TSC) can install the conversion kits, but DOD Regulation 5100.76-M requires that all sensitive conventional arms, ammunitions, and explosives, including expended launchers, be carefully controlled.

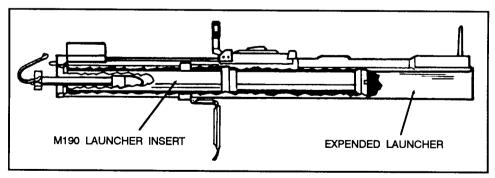


Figure B-1. LAW subcaliber trainer.

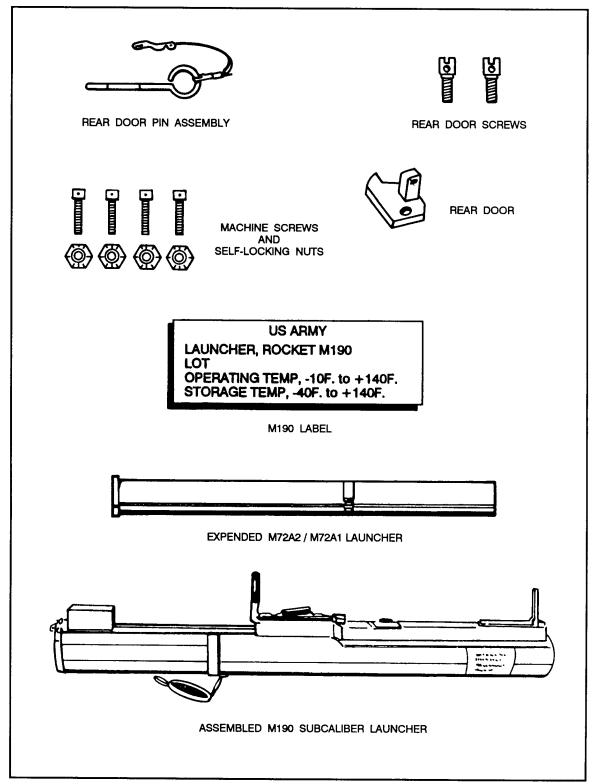


Figure B-2. M190 subcaliber conversion kit.

#### a. Technical Data.

(1) Technical data for the M73 35-mm subcaliber practice rocket are as follows:

(2) Technical data for the assembled M190 practice rocket launcher are as follows:

Weight (with rocket) . . . . . . . . . . . . . . . . . 2.26 kg (5.02 pounds) Length of launcher 

Sights ...... Open, temperature compensating

- b. **Trigger.** This is the same as for the LAW.
- c. **Sights.** These are the same as for the LAW.
- d. **Operation.** The LAW subcaliber training device operates the same as an M72-series LAW. After the M190 has been loaded, it may remain closed, or it can be extended and fired. Either way, the procedures are the same as those for the LAW.

### **CAUTION**

WHEN LOADING THE UW SUBCALIBER TRAINER, ENSURE THE REAR COVER IS OPEN, THE SLING ASSEMBLY IS OFF, AND THE LAUNCHER IS

- e. **Loading.** To load the M73 rocket into the M190 launcher (Figure B-3)—
- (1) Twist and remove the primer housing lockpin and open the primer housing door.
- (2) Remove the fired primer block (if present) from the primer block cavity of the launcher.
- (3) Inspect the primer block cavity for obstructions such as primer case stuck on the firing pin.
  - (4) Pivot and remove the safety clip from the rocket.
- (5) Insert the M73 rocket into the launcher with the primer faceup and toward the firing pin housing.
- (6) Guide the primer block into the primer block cavity with the primer toward the front of the launcher. Close the primer housing door, insert the lockpin across the primer housing door, and twist to ensure a spring-tight fit. Ensure the primer housing door fits snugly.

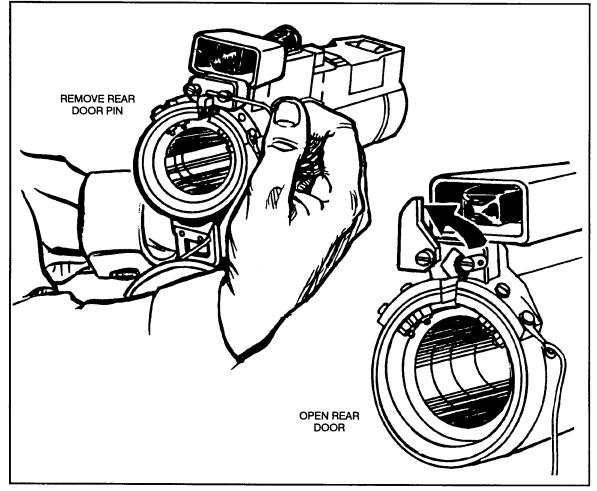


Figure B-3. Loading the LAW subcaliber launcher.

- f. Unloading. To unload the M73 rocket from the M190 launcher—
- (1) Return the arming handle to SAFE.
- (2) Remove the weapon from your shoulder, keeping the weapon pointed downrange.
  - (3) Partly collapse the launcher, and remove the primer housing lockpin.
  - (4) open the primary housing door, and remove the primer from its housing.
  - (5) Remove the rocket.
  - (6) Replace the safety clip on the rocket.
  - (7) Place the rocket in its original container.
- g. **Function.** The M73 rocket launches the same as tactical rocket, but when the rocket head strikes the target, it sets off the spotting head that produces a flash, noise, and white smoke.

# CAUTION E M79 CURCALIBED DOCKET OPEN

THE M73 SUBCALIBER ROCKET OPERATES BETWEEN -23° AND 60°C (-10° AND 140°F). FIRE IT ONLY WITHIN THIS TEMPERATURE RANGE.

- h. **Misfire Procedures.** These are the same as for the M-72 series LAW.
- i. **Range Procedures and Safety.** These procedures are the same as for the LAW. The training device can be used against all solid stationary or moving targets. However, because the subcaliber rocket can penetrate 0.124 inches (0.3 15 cm) of steel plate or 8 inches (20.32 cm) of soft wood, the target should be constructed of 3/16-inch steel plate backed by 3/4-inch plywood.
  - j. **Combat Techniques.** These are the same as for the LAW.

#### B-2. AT4 FRONT SIGHT TEMPLATE AND TARGET SILHOUETTE SHEET

This graphic training aid (GTA 7-2-5), Sight Engagement Trainer, AT4, consists of two parts: Part 1, a front sight template, and Part 2, a target silhouette sheet. These are used together to train soldiers to obtain a correct sight picture. To obtain the correct sight picture for the target speed and range, the front sight template is placed on the target silhouette sheet as shown in Figure B-4. For each of the six targets, the reference number sheet shows the number that should appear in the circle on the front sight template. The reference number sheet is also used to determine the correct answer for any unit-developed test concerning Training Objective 12 task, Determine the Correct Sight Picture for the M136 (AT4). The local TSC can provide GTA 7-2-5.

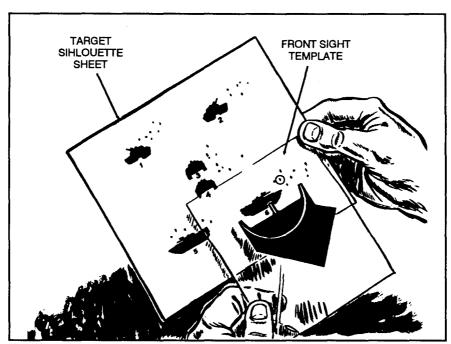


Figure B-4. Using GTA 7-2-5 with target silhoutte sheet and front sight template.

#### **B-3. AT4 FIELD HANDLING TRAINER**

The AT4 field handling trainer (FHT) is an inert device made from an expended AT4 tactical launcher. It simulates the weight, balance, characteristics, and operation of the launcher. The FHT is marked with either a gold or yellow l-inch band between the front and rear sights, and with the word "DUMMY" in l-inch letters on the side of the launch tube. The local TSC can convert expended launchers to training devices, but DOD Regulation 5100.76-M requires that these items be carefully controlled. The FHT is appropriate for several training situations that do not require the M287 tracer trainer, which prevents unnecessary damage to the tracer trainer. The FHT is used in marksmanship training, FTXs, and institutional training to help soldiers learn how to do the following:

- Inspect the AT4 for serviceability.
- Prepare an AT4 for firing.
- Demonstrate the correct AT4 firing position.
- Perform misfire procedures.
- Return an AT4 to carrying position.

#### **B-4. AT4 SUBCALIBER TRACER TRAINER**

The M287 subcaliber tracer trainer (Figure B-5) uses the 9-mm M939 training practice-tracer (TP-T) cartridge. When loaded, this trainer simulates the AT4 in weight, balance, and operation. The velocity and trajectory of its ammunition match that of the AT4's HEAT cartridge, but the M287 produces less noise, backblast, and overpressure. The M287 subcaliber tracer trainer is used in place of the AT4 in training.

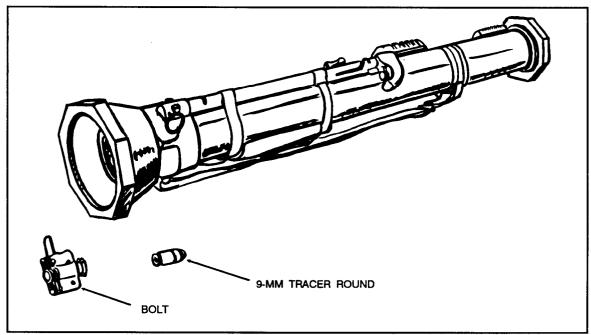


Figure B-5. M287 subcaliber tracer trainer.

- a. **Description.** The M287 tracer trainer is a specially constructed AT4. Unlike the LAW subcaliber trainer, it is not made from an expended launcher, so it has its own NSN. It is designed to accept a special rifle barrel that fires a reduced-load 9-mm cartridge.
- (1) The M287 may be fired at stationary or moving targets. Before it can be fired at a target tank occupied by personnel, the parts of the tank that could suffer damage must be shielded. The local TSC can provide specifications for modifying tanks to be used as targets for the M287 tracer trainer.
- (2) Unlike the M136 AT4 itself and the FHT, the M287 has no band between the front and rear sights. The trainer has a 9-mm submachine gun barrel, a breach assembly, and a bolt (Figure B-6). The bolt is easily removed to load the 9-mm cartridges and to inspect the barrel for obstructions.

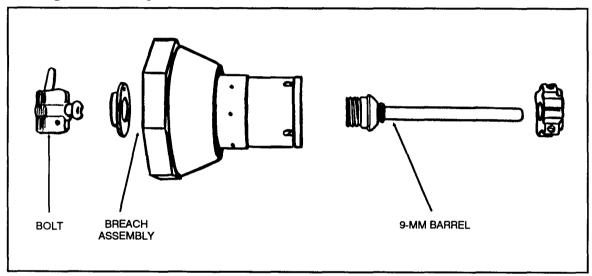


Figure B-6. M287 barrel assembly and components.

(3) If the M287 tracer trainer is damaged, the unit armorer can replace its complete firing mechanism, firing rod, bolt, sights, sling, and 9-mm barrel assembly (Figure B-7).

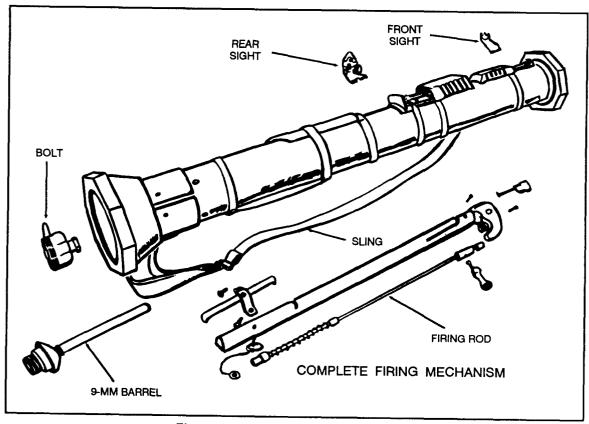


Figure B-7. Replaceable parts for the M287 tracer trainer.

b. **Technical Data.** The following technical data apply to the M287 subcaliber tracer trainer:

Length 1,020 mm (40 inches)
Weight
Action Mechanical
Sights:  Front
FrontThree-post system
Rear Adjustable range, with two peepholes:
2-mm peephole for daylight and 7-mm peephole
for limited visibility
Operating temperature
(0° to 100°F)
(0° to 100°F) Muzzle velocity300 mps
(984 fps)
Caliber9mm

c. **Ammunition.** The M939 9-mm tracer cartridge has a lighter powder  $_{\rm charge}$  than a standard 9-mm bullet. The lighter charge enables the cartridge to  $_{\rm closely}$ 

duplicate the trajectory of the AT4 tactical round at ranges out to 700 meters. The M939 cartridge also has a tracer element to enable the firer to compare the impact of the cartridge with the sight picture. The firer can see the tracer out to 550 meters. Firing the M287 tracer trainer helps the firer learn the correct sight picture for moving targets. The cartridge's red tip and half-black base (Figure B-8) distinguishes it from standard 9-mm ammunition, which should never be fired from the M287 tracer trainer.

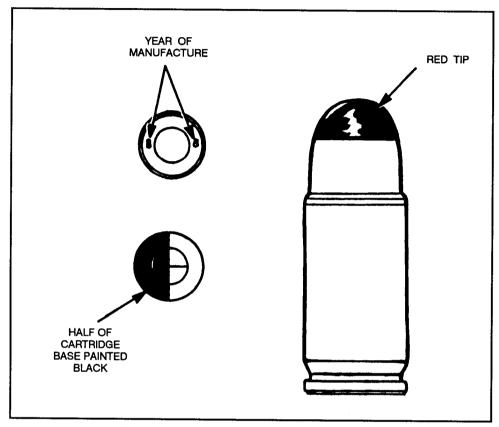


Figure B-8. M939, 9-mm tracer cartridge.

- d. **Function Check.** Before the M287 is fired, a function check must be performed to ensure the trigger and safety mechanisms are operating properly. Function check procedures are shown in Table B-1, page B-10. However, before performing a function check, ensure—
  - The *cocking lever* is in the safe ("S") position.
  - The *transport safety pin* is fully inserted, with the lanyard wrapped clockwise around the launcher.
  - The *bolt* is removed from the breech.

STEP	OPERATOR ACTIONS	FUNCTION CHECK	CORRECTIVE MEASURES
1	Try to cock the tracer trainer	It should not cock	If it cocks, turn the trainer in for repair
2	Remove the transport safety pin and depress the forward safety	The forward safety should spring back when released	If it does not spring back, turn the tracer trainer in for repair
3	Cock the firing mechanism, pressing only the red trigger button	The firing rod should move only slightly and should be captured by the safety lever assembly. No more than half the rod should protrude through the rear of the firing assembly	If the tracer trainer fires, turn it in for repair
4	Recock the firing mechanism; fully depress and continue to hold down the forward safety; press the red trigger button	The tracer trainer should fire	If the tracer trainer fails to fire, turn it in for repair
5	Return the cocking lever to	the SAFE position and reins	tall the transport safety pin

Table B-1. Function check, M287 tracer trainer.

WARNING
LOAD LIVE AMMUNITION ONLY ON THE FIRING LINE. NEVER FIRE THE
M287 TRACER TRAINER AT HARD TARGETS LESS THAN 125 METERS
FROM THE FIRING LINE, REMAIN CLEAR OF THE FRONT OF THE M287,
WHICH MUST BE POINTED DOWNRANGE AT ALL TIMES.

- e. **Loading.** The M287 tracer trainer is loaded as follows:
- (1) The *firer* performs the function check and places the M287 tracer trainer on his shoulder.
- (2) The *trainer* looks through the barrel from the rear to verify that it contains no obstructions. He inspects the cartridge primer to ensure it is not dented, inserts the bolt into the breech (Figure B-9), and presses in and turns the bolt clockwise to the "S" to place it in the safe position (Figure B-10). Then he arms the tracer trainer by turning the bolt clockwise to "F" so that it can be fired (Figure B-11).
- (3) With the launcher still on his shoulder, the *firer* cocks the launcher by placing the cocking lever in the cocked position.

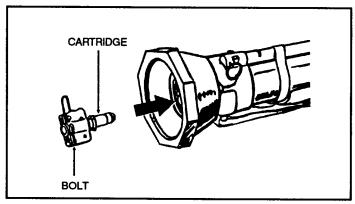


Figure B-9. Inserting bolt with cartridge into the breech of the M287 tracer trainer.

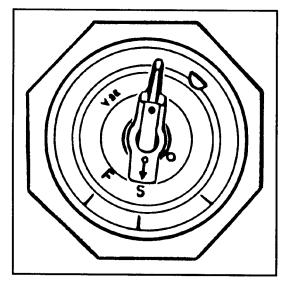


Figure B-10. Ensuring tracer trainer bolt is in the safe position.

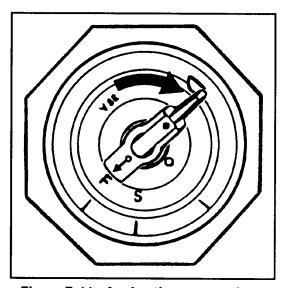


Figure B-11. Arming the tracer trainer.

f. **Unloading.** With the tracer trainer still on the firer's shoulder, the trainer or instructor removes the bolt by turning it counterclockwise past the "S," then pulling the bolt from the breech (Figure B-12). If more rounds are to be fired, he removes the expended cartridge and reloads the bolt.

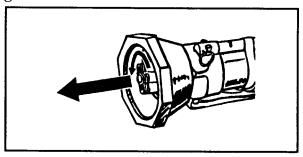


Figure B-12. Unloading the tracer trainer.

g. **Reloading.** With the tracer trainer still on his shoulder, the firer places the cocking lever in the safe position, keeping the tracer trainer on his shoulder and pointing toward the target. The trainer reloads the tracer trainer and prepares it for firing.

### DANGER NEVER TOUCH THE TRIGGER WHILE RELOADING.

- h. **Misfire Procedures.** In the event of a misfire—
- (1) Immediately shout "Misfire!"
- (2) Release the forward safety, recock the launcher, and ensure the cocking lever is erect. Fully depress and hold down the forward safety, then aim and press the red trigger button.
  - (3) If the tracer trainer still fails to fire, repeat the two previous steps.
- (4) If the launcher fails to fire again, release the forward safety, maintain your firing position, and return the cocking lever to the safe position.
  - (5) Notify the training supervisor.
- (6) If a real misfire occurs that cannot be corrected by following the steps previously discussed, the trainer or assistant trainer on duty must ensure the cocking lever is in the safe position and that the forward safety is in the vertical position. He must then insert the transport safety pin and remove and inspect the cartridge. If the primer is dented, he replaces it, disposing of the old one IAW range safety SOP. If the primer is not dented, he notifies DS maintenance to inspect the bolt firing pin for damage. He then reloads the tracer trainer and continues the training exercise.
  - i. **Range Procedures and Safety.** These are the same as for the M136 AT4.

#### APPENDIX C

# PERFORMANCE EVALUATIONS

The trainer administers performance evaluations to determine how much soldiers have learned. Those who fail should be retrained and retested, and those who pass should help retrain and evaluate those who did not. Instructions are given for right-handed firers: the M136 AT4 may only be fired right-handed, but the M72-series LAW may be fired left-handed, if procedures are reversed. Tasks are generic to both light antiarmor weapons. Conditions and standards may also be generic but, if not, are given by weapon.

**TASK 1:** Perform serviceability checks on a light antiarmor weapon.

**CONDITIONS:** Given an expended light antiarmor weapon under suitable conditions or in an appropriate location.

#### M72-Series LAW

**STANDARDS:** The firer performs the following actions:

#### TRAINING AND EVALUATION

- 1. Inspects the launcher to ensure it has no cracks, dents, or bulges.
- 2. Ensures the trigger-arming handle is present and in the SAFE position.
- 3. Checks the rubber boots around the trigger bar and detent for cracks, tears, and deterioration.
- 4. (M72A2 only) Inspects the data plate on the right forward side of the launcher to ensure the words "with coupler" appear on the first line. If not, informs the trainer.

#### M136 AT4

**STANDARDS:** The firer performs the following actions:

#### TRAINING AND EVALUATION

- 1. Ensures the launcher has no cracks, dents, or bulges, or reports these defects to the instructor.
- 2. Ensures the transport safety pin is in place, or reports this defect to the instructor.

- 3. Ensures the cocking lever is in the SAFE (uncocked) position, or reports this defect to the instructor.
- 4. Ensures the muzzle cover is intact, or reports this defect to the instructor.
- 5. Ensures the color-coded band is correct, or reports this defect to the instructor.
- 6. Ensures the sights function properly, or reports this defect to the instructor.
- 7. Ensures the venturi has no foreign objects, or reports this defect to the instructor.
- 8. Ensures the forward safety functions properly, or reports this defect to the instructor.
- 9. Ensures the red trigger button is not broken or missing, or reports this defect to the instructor.
- 10. Ensures the shoulder stop is not broken or damaged, or reports this defect to the instructor.
- 11. Ensures the carrying sling is not frayed and is firmly attached to the launch tube, or reports this defect to the instructor.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

**TASK 2:** Place a light antiarmor weapon into operation.

**CONDITIONS:** Given an expended light antiarmor weapon (FHT) on a range or in garrison.

#### M72-Series LAW

**STANDARDS:** The firer performs the following actions, in sequence:

#### TRAINING AND EVALUATION

- 1. Removes the rear cover pull pin.
- 2. Releases the rear cover and sling assembly.
- $3. \ Extends \ the \ launcher \ vigorously \ and \ ensures \ it \ is \ fully \ extended.$
- 4. Places the launcher on his firing shoulder.
- 5. Checks the backblast area.
- 6. Pulls the arming handle out.
- 7. Sights.

#### M136 AT4

STANDARDS: The firer performs the following actions, in sequence:

#### TRAINING AND EVALUATION

- 1. Cradles the AT4 in his arms.
- 2. Removes the transport safety pin.
- 3. Unsnaps and unfolds the shoulder stop.
- 4. Places the AT4 on his shoulder.
- 5. Releases the sights.
- 6. Checks the backblast area.
- 7. Places cocking lever in the ARMED (cocked) position.
- 8. Fully depresses and holds down the forward safety.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

**TASK 3:** Demonstrate the standing position used to fire a light antiarmor weapon.

**CONDITIONS:** Given a target and an expended light antiarmor weapon in any suitable location.

**STANDARDS:** The firer demonstrates the standing position as follows:

#### TRAINING AND EVALUATION

#### M72-Series LAW

- 1. Faces the target by executing a half-left face turn and spreading his feet a comfortable distance apart.
- 2. Places the launcher on his shoulder with his left hand directly under the forward portion of the launcher.
- 3. Places his right elbow against his body for stability.

#### M136 AT4

- 1. Faces the target by executing a half-left face turn and spreading his feet a comfortable distance apart.
- 2. Places the launcher on his shoulder and grasps the sling near the launcher's muzzle with his left hand.
- 3. Places the right elbow against his body for stability.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

**TASK 4:** Demonstrate the kneeling position used to fire a light antiarmor weapon.

**CONDITIONS:** Given a target and an expended light antiarmor weapon in a suitable location, with the soldier in the standing position.

**STANDARDS:** The firer demonstrates the kneeling position as follows:

#### TRAINING AND EVALUATION

- 1. Kneels on his right knee, with his right thigh at a 90° angle to the line of aim.
- 2. Sits back on his right heel, shifting his weight forward.
- 3. Rests his upper left arm forward of his left knee.
- 4. Places his right arm against his body.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

**TASK 5:** Demonstrate the sitting position used to fire a light antiarmor weapon.

**CONDITIONS:** Given a light antiarmor weapon training device or expended launcher in a suitable location, with the soldier in the standing position.

**STANDARDS:** Each firer demonstrates the sitting position as follows:

#### TRAINING AND EVALUATION

- 1. Keeps the launcher pointed toward the target.
- 2. Executes a half-left face turn and sits with his legs crossed.

- 3. Places the launcher on his right shoulder.
- 4. Leans slightly forward from his hips.
- 5. Rests his elbows forward of his knees to avoid bone-to-bone contact.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

**TASK 6:** Demonstrate the prone position used to fire a light antiarmor weapon.

**CONDITIONS:** Given a target and an expended light antiarmor weapon (FHT) in a suitable location.

**STANDARDS:** The firer demonstrates the prone position as follows:

### TRAINING AND EVALUATION

- 1. To keep clear of the backblast area, lies down at an angle of not less than 45 degrees from the line of fire.
- 2. Keeps his back straight and his right leg directly on line with his right hip and right shoulder.
- 3. Moves his left leg as far as possible to ensure comfort.
- 4. Holds both elbows well below the launcher.
- 5. Checks the backblast area to ensure that no part of his body is in it.
- 6. Holds his head as steady as possible, with his firing eye lined up with the sights.

#### RESULTS

GO NO-GO

Critique and grade the soldier.

**TASK 7:** Identify enemy vehicles and weapons.

**CONDITIONS:** Given ten vehicle identification cards (GTA 17-2-13).

**STANDARDS:** The soldier correctly identifies eight out often vehicles or weapons by nomenclature.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

**TASK 8:** Estimate range.

**CONDITIONS:** Given stationary, partly exposed, or fully exposed targets at ranges between 50 and 250 meters, during daylight, in weather conditions where all targets are visible. Targets include personnel, equipment, silhouettes, and vehicles.

**STANDARDS:** The soldier states the distance to each target with no more than 20 percent error.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

**TASK 9:** Apply the correct lead for a target.

**CONDITIONS:** Given a sight template, a series of ten flank, frontal, and oblique silhouettes of armored targets, rates of movement, and ranges. (At least three different views, speeds, and ranges are given.)

**STANDARDS:** The soldier uses correct sighting procedures and correctly applies the lead eight out often times.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

**TASK 10:** Perform misfire procedures on a light antiarmor weapon.

**CONDITIONS:** Given a previously fired light antiarmor weapon and instructions that the weapon has misfired, on a suitable firing range, under simulated combat conditions, in any lighting conditions.

#### M72-series LAW

**STANDARDS:** The soldier applies misfire procedures as follows and tries to fire the M72-series LAW. If the weapon still fails to fire, he disposes of it IAW unit SOP:

#### TRAINING AND EVALUATION

- 1. Immediately squeezes the trigger bar again.
- 2. If the LAW still does not fire, tries to place the trigger arming handle on SAFE.

- 3. Removes the launcher from his shoulder and partly collapses it (10 to 15 centimeters or 4 to 6 inches), keeping the launcher pointed upward and downrange.
- 4. Extends the launcher.
- 5. If the LAW fails to fire again, squeezes the trigger, tries to return the weapon to SAFE, partly collapses the launcher, and sets the weapon aside.

#### M136 AT4

**STANDARDS:** The soldier performs combat misfire procedures on the AT4 as follows:

#### TRAINING AND EVALUATION

- 1. Releases the forward safety with his right hand.
- 2. Recocks the firing mechanism using the cocking lever.
- 3. Presses and holds down the forward safety, aims, and presses the trigger.
- 4. If launcher still fails to fire, repeats Steps 1 and 2.
- 5. If the launcher again fails to fire, returns the cocking lever to the SAFE (uncocked) position.
- 6. Removes the weapon from his shoulder, keeping it pointed toward the target.
- 7. Replaces the transport safety pin.
- 8. Informs instructors that he would break the sights off in combat to indicate a misfired weapon.
- 9. Places the launcher on the ground, pointing toward the target.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

TASK 11: Return the light antiarmor weapon to its carrying configuration.

**CONDITIONS:** Given an expended light antiarmor weapon in a suitable location.

**STANDARDS:** The soldier performs the following actions, in sequence:

#### M72-series LAW

#### TRAINING AND EVALUATION

1. Pushes in the trigger arming handle.

- 2. Removes the launcher from his shoulder.
- 3. Depresses the barrel detent and collapses the launch tube, guiding the front and rear sights into position.
- 4. Replaces the sling assembly.
- 5. Replaces the rear cover pull pin.

#### M136 AT4

- 1. Releases the forward safety.
- 2. Returns the cocking lever to the SAFE (uncocked) position by pushing forward and upward on it, then letting it spring back into position.
- 3. Removes the launcher from his shoulder, ensuring the muzzle is pointed in the direction of fire.
- 4. Replaces the transport safety pin, fully seating it in the retainer hole.
- 5. When closing the rear sight, resets the range indicator to the 200-meter setting. (If this is not done, the rear sight will break off when the sight cover is closed.)
- 6. Restores the sights by laying them down and closing their covers.
- 7. Snaps the shoulder stop into the closed position.
- 8. Moves to another location; slings the launcher over either shoulder and moves out.

#### **RESULTS**

GO NO-GO

Critique and grade the soldier.

#### APPENDIX D

# SUGGESTED DESIGN FOR COMBINED LIGHT ANTIARMOR RANGE

This appendix provides basic guidance for units to establish a range complex for light antiarmor weapons. The complex described may be used for multilevel training and firing of light antiarmor weapons; both subcaliber trainers and live HE ammunition may be used on the same range. Training areas should be near, but not adjacent to, the firing line. The firing line should be designed to allow personnel to observe firing from the side. The target array should include stationary targets composed of F-type targets or the hulls of hard targets (APCs or tanks), a moving target (a target on track or a manned moving target tank [MMTT]), and bunkers. This allows the firer to engage a variety of targets and to develop his skills in the various types of engagements.

#### D-1. FIRING LINE

The firing line should be organized to allow for the 100-meter AT4 backblast (Figure D-l). Also, at least 20 meters must be allowed between firing points. The backblast area must be fenced, roped, or marked in some way, so that soldiers know not to enter it when firing is being conducted. A range that meets the requirements of the AT4 will also meet the requirements of the LAW.

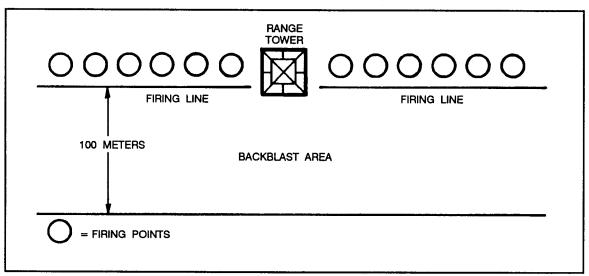


Figure D-1. Firing line.

#### D-2. TARGET ARRAY

The target array should include targets at ranges of 100 to 700 meters (Figure D-2). This enables the unit to conduct advanced instructional fire on targets located beyond the weapons' maximum effective ranges. Standard vehicle silhouettes or tank hulls should be used for stationary targets. Selected targets should be positioned behind mounds of earth to simulate vehicles in defilade or partly behind trees or other objects. Firers adjust their points of aim accordingly. Targets should also be positioned to allow firers to engage flank, frontal, and oblique targets. Bunker targets should be placed within the target array at ranges of 100 to 400 meters. Bunker targets should be no more than 1 meter high or 2 1/2 to 3 meters wide. Moving target silhouettes should travel along a track or road so the firers can engage fast moving targets from both flank and oblique angles. The moving targets should be placed at ranges of 150 to 600 meters and should enter and exit from the flanks outside the range fan. Firers may only use HE weapons to engage hard targets. This reduces the damage to other targets the unit must maintain such as F-type silhouettes and bunkers.

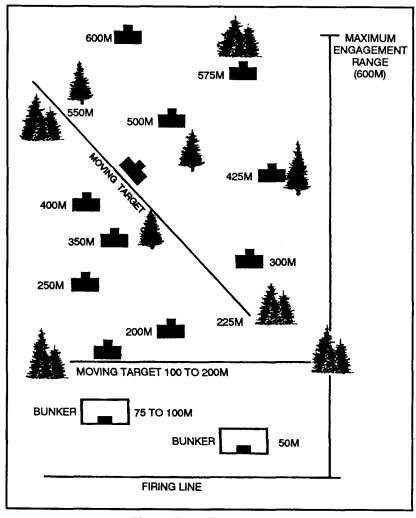


Figure D-2. Target array.

### APPENDIX E

# FIRING TABLES AND EXAMPLE SCORECARDS

This appendix provides firing tables for the subcaliber gunnery trainers discussed in this manual. It also includes an example completed scorecard for each light antiarmor weapon. All instructional and qualification firing tables are conducted on suitable ranges with ammunition designated in the firing tables. Some tables are fired in daylight, others in limited visibility, but all have some NBC firing (Table E-I).

M72-Series LAW	Instructional day fire, stationary targets
	Instructional day fire, moving targets
	Instructional night fire
	Instructional fire
	Instructional night fire
M136 AT4	Qualification fire
	Qualification night fire
	Advanced instructional fire

Table E-1. Firing tables for light antiarmor weapons.

#### E-1. M72-SERIES LAW

The M190 35-mm subcaliber device is used to fire the instructional firing tables for the M72-series LAW and DA Form 7323-R (M72-Series LAW Scorecard) is used to score them. Figure E-1 shows an example of the completed form; The instructional day and night firing tables for the LAW are provided in Tables E-2 and E-3.

NOTE: A blank copy of the form is located at the end of this publication for local reproduction on 8 1/2-inch by 11-inch paper.

		Instructions for	SERIES L using this fo DOC is the pr	orm are pi	ovided in FM	23-25.			
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2	Instructional DAY	Moving *	1 100 to 2 100 to 3 100 to	200	Standing Sitting Kneeling	Table Sui	btotals	$\frac{}{2}$	<u>-</u> <u>-</u> !
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3	Instructional NIGHT	Stationary *	1 100 to 2 100 to 3 100 to	150	Kneeling Sitting Sitting	Table Suit	ototals	<u>V</u> <u>V</u>	<u>~</u>
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			o not annound ire all engag			ts.			
)A Foi	rm 7323-R, JUL	94							

Figure E-1. Example completed DA Form 7323-R.

TABLE 1 M72-Series LAW Instructional Day Fire, Stationary Targets			
TASK	Engage stationary armored targets with the M190 subcaliber device.		
CONDITIONS	Given one M190 subcaliber device and four M73 rockets, on a suitable firing range, with stationary targets at a range of 100 to 225 meters. Two targets are engaged in MOPP4.		
STANDARD	The soldier fires four rockets at stationary targets and achieves at least three hits.		
	TABLE 2 M72-Series LAW Instructional Day Fire, Moving Targets		
TASK	Engage moving armored targets with the M190 subcaliber device.		
CONDITIONS	Given one M190 subcaliber device, three M73 rockets, and targets moving at a rate of 8 to 24 kmph (5 to 15 mph) and at a range of 100 to 200 meters. Frontal and oblique-moving targets may be used when a manned, moving tank is available. One target is engaged in MOPP4.		
STANDARD	The soldier fires three rockets at moving targets and achieves at least two hits.		

Table E-2. Instructional day firing tables for the M72-series LAW.

	TABLE 3 M72-Series LAW Instructional Night Firing ou can use the AN/PVS-4, DS must install an M72A1 sight reticle in it. nust boresight the AN/PVS-4 to an expended M72-series LAW launcher.
TASK	Engage stationary targets at night with the M190 subcaliber device.
CONDITIONS	Given one M190 subcaliber device and three M73 rockets, on a suitable firing range with stationary targets at a range of 100 to 150 meters, at night, and either an AN/PVS-4 or illumination provided by indirect fire.
STANDARD	The soldier fires three rockets at stationary targets and achieves at least one hit. He engages one of these targets in MOPP4.

Table E-3. Instructional night firing table for the M72-series LAW.

#### E-2. M136 AT4

The M287 9-mm tracer bullet trainer is used to fire the instructional, qualification, and advanced instructional firing tables for the M136 AT4, and DA Form 7324-R (M136 AT4 Scorecard) is used to score them. A copy of this form is located at the end of this publication for local reproduction on 8 l/2-inch by 1l-inch paper. Figure E-2 shows an example of the completed form; the instructional, qualification, and advanced instructional firing tables for the AT4 are provided in Tables E-4 through E-6 (pages E-7 through E-9). The latter firing table must be fired on a separate, more specialized range.

#### M136 AT4 SCORECARD Instructions for using this form are provided in FM 23-25. TRADOC is the proponent agency. DINKENS. DAVID SSN 135-24-5678 DATE 19 APR 94 GRADE <u>E-3</u> RATING \_\_\_ UNIT HHC 3/29 INF REGT. FOG SNOW DATA REQUIRED BY THE PRIVACY ACT OF 1974 AUTHORITY: 10 USC 3012(g) / Executive Order 9397. PRINCIPAL PURPOSE(S): Record individual performance. ROUTINE USES: Evaluate individual proficiency and determine proficiency level. SSN is used for positive identification purposes only. MANDATORY OR VOLUNTARY DISCLOSURE AND EFFECT ON INDIVIDUAL NOT PROVIDING INFORMATION: Voluntary. Individuals not providing information cannot be rated/scored on a mass basis. TABLE TYPE OF FIRE TYPE OF TARGET ROUND FIRING POSITION HIT MISS RANGE (M) Stationary 150 to 200 Kneeling 150 to 200 Stationary Kneel ina 2 250 to 300 Stationary 3 Sitting Stationary 250 to 300 Sitting Instructional Stationary 125 to 150 Prone Day Stationary 125 to 150 Prone MMTT/MAS 150 to 200 Kneel ing MMTT/MAS 8 150 to 200 **Kneeling** 200 to 250 Standing MMTT/MAS MMTT/MAS \*10 200 to 250 Fighting position, unsupported MMTT/MAS 250 to 300 11 Kneel ing 12 250 to 300 MMTT/MAS Kneel ind Table Subtotals FIRER'S SCORER'S DATE 19 APR 94 DATE 19 APR 94 125 to 150 Stationary Prone Stationary 125 to 150 Prone Stationary 150 to 200 Sitting Stationary 150 to 200 Sitting 250 to 300 Stationary Kneel ing 2 Instructional Stationary 250 to 300 Kneeling Night MMTT/MAS 125 to 150 Standing MMTT/MAS 125 to 150 Standing MMTT/MAS 200 to 250 Kneeling 200 to 250 MMTT/MAS 10 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 150 to 200 Fighting position, unsupported Table Subtotals SCORER'S DATE 19 APR 94 SIGNATURE Firer must wear a protective mask when firing this round. INSTRUCTOR NOTES Do not announce the ranges to targets. ALL FIRING Fire all engagements in sequence. TABLES Fire Table 1 before Table 3; fire Table 2 before Table 4. Ensure no one fires at front or rear of a manned moving tank target. FIRING TABLES Total hits and misses, and enter results in the consolidated scores 2 THROUGH 5 block on the back of this scorecard. DA Form 7324-R, JUL 94 (FRONT)

Figure E-2. Example completed DA Form 7324-R (front).

	TYPE OF FIRE	TYPE OF TARGET	ROUND	RANGE (N)	FIRING POSITION	HIT MISS
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		Stationary	1	125 to 150	Standing	<u>v</u>
		Stationary	2	150 to 200	Kneeling	<u>~</u>
-	- 10611	Stationary	* 3	200 to 250	Sitting	<del>-</del>
3	Qualification	Stationary	4	250 to 300	Sitting	<u> </u>
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		MMTT/MAS	6	150 to 200	Fighting position, unsupported	/
		MMTT/MAS	* 7	200 to 250	Sitting	<del>-</del> <del>-</del> -
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		Stationary	2	200 to 250	Kneeling	<del>-</del> -
4	Qualification	Stationary	3	250 to 300	Sitting	<del></del>
	Night	MMTT/MAS	4	150 to 200	Sitting	<del>y</del>
	=	MMTT/MAS	* 5	125 to 150	Kneeling	<u> </u>
		MMTT/MAS	6	200 to 250	Fighting position,	
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Figure E-2. Example completed DA Form 7324-R (back)

	TABLE 1 M136 AT4 Instructional Fire
	M136 A14 Instructional Fire
TASK	Engage an armored target with the M287 tracer bullet trainer.
CONDITIONS	Given one M287 9-mm subcaliber device and twelve rounds of 9-mm tracer ammunition, a suitable firing range, stationary targets at a range of 100 to 300 meters, and other targets moving 8 to 24 kmph (5 to 15 mph) at a range of 150 to 200 meters. When a manned, moving tank is available, frontal and oblique-moving targets may be used.
STANDARD	The soldier fires twelve tracer bullets at stationary and moving targets. He engages three of these targets in MOPP4.
	TABLE 3
	M136 AT4 Instructional Night Fire
TASK	Engage an armored target with the M287 tracer bullet trainer at night.
CONDITIONS	At night, given one M287 9-mm subcaliber device and twelve rounds of 9-mm tracer ammunition, artificial illumination, a suitable firing range, stationary targets at a range of 100 to 300 meters, and other targets moving from 8 to 24 kmph (5 to 15 mph) at a range of 150 to 200 meters. When a manned, moving tank is available, frontal and oblique-moving targets may be used.
STANDARD	The soldier fires twelve tracer bullets at stationary and moving targets. He engages two of these targets in MOPP4.

Table E-4. Instructional firing tables for the M136 AT4.

	TABLE 2 M136 AT4 Qualification Fire
TASK	Engage an armored target with the M287 tracer bullet trainer.
CONDITIONS	Given one M287 9-mm subcaliber device and eight rounds of 9-mm tracer ammunition, a suitable firing range, stationary targets at a range of 100 to 300 meters, and other targets moving at a rate of 8 to 24 kmph (5 to 15 mph) at a range of 150 to 200 meters. When a manned, moving tank is available, frontal and oblique-moving targets may be used.
STANDARD	The soldier fires eight tracer bullets at stationary and moving targets and achieves at least six hits. He engages two of these targets in MOPP4.
	TABLE 4 M136 AT4 Qualification Night Fire
TASK	Engage an armored target with the M287 tracer bullet trainer.
CONDITIONS	At night, given one M287 9-mm subcaliber device and six rounds of 9-mm tracer ammunition, artificial illumination, a suitable firing range, stationary targets at a range of 100 to 300 meters, and other targets moving 8 to 24 kmph (5 to 15 mph) at a range of 150 to 200 meters. When a manned, moving tank is available, frontal and oblique-moving targets may be used.
STANDARD	The soldier fires six tracer bullets at stationary and moving targets and achieves at least two hits. He engages two of these targets in MOPP4.

Table E-5. Qualification firing tables for the M136 AT4.

TABLE 5 M136 AT4 Advanced Instructional Fire Fire this table on an appropriate separate, specialized range.		
TASK	Engage an armored target with the M287 tracer bullet trainer.	
CONDITIONS	Given one M287 9-mm subcaliber device and six rounds of 9-mm tracer ammunition, a suitable firing range, stationary targets at a range of 100 to 300 meters, and other targets moving 8 to 24 kmph (5 to 15 mph) at a range of 150 to 200 meters. When a manned, moving tank is available, frontal and oblique-moving targets may be used.	
STANDARD	The soldier fires six tracer bullets at stationary and moving targets and achieve at least three hits. He must engage two of the targets with sequence firing, two with pair firing, and two with volley firing, and he must observe MOPP4 while engaging one of the six.	

Table E-6. Advanced instructional firing table for the M136 AT4.

#### **GLOSSARY**

AC Active Component

ANCOC advanced noncommissioned officer course

AN/PVS Army Navy passive vision sight

ARTEP Army Training and Evaluation Program

backblast The backward blast created by igniting the propellant in a

weapon designed to be as recoilless as possible.

blast An explosive or violent detonation that produces a direct

effect on its target in addition to radiant heat and overpressure

at its point of origin.

BMP a type of non-US fighting vehicle built by the former

Soviet Union

BNCOC basic noncommissioned officer course

BRDM a type of non-US scout car built by the former Soviet Union

BTR a type of non-US personnel carrier built by the former

Soviet Union

C Centigrade

CS combat support

CSS combat service support

DA Department of the Army

DKIE decontamination kit individual equipment

DOD Department of Defense

DS direct support

F Fahrenheit

FHT field handling trainer fps feet per second

FTX field training exercise

HE high-explosive

HEAT high-explosive antitank

HELLFIRE heliborne laser fire and forget (a missile system)

IAW in accordance with IET initial entry training

kmph kilometers per hour

LAW light antitank weapon

METL mission-essential task list

MILES Multiple Integrated Laser Engagement System

mm millimeter(s)

MM'TT manned moving target tank

MOPP mission-oriented protective posture MOUT military operations on urbanized terrain

mph miles per hour mps meters per second MTP mission training plan

NA not applicable

NATO North Atlantic Treaty Organization

NBC nuclear, biological, chemical NCO noncommissioned officer NSN national stock number NVD night vision device

OIC officer in charge

overpressure increased atmospheric pressure (positive overpressure), followed

by a wave of decreased atmospheric pressure (negative

overpressure), produced around the origin of an explosive or

violent detonation

PLDC primary leadership development course

POI program of instruction

promethium radioactive metallic element of the rare-earth group used to

illuminate range markings on the front sight of the M72-series

LAW

RC Reserve Component

RPG Anon-US rocket-propelled grenade

STX situational training exercise

SMCT soldier's manual of common tasks SOP standing operating procedure

span small fragment or chip STP soldier training publication

STRAC standards in training commission

TOC tactical operations center

TP training-practice

TRADOC (US Army) Training and Doctrine Command

trc track (as used in STRAC manual)

TRP target reference point TSC training support center

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Stationary 3 250 to 300 Sitting Stationary 4 250 to 300 Sitting 1 Instructional Stationary 5 125 to 150 Prone Day Stationary 6 125 to 150 Prone MHIT/MAS 7 150 to 200 Kneeling MHIT/MAS 8 150 to 200 Kneeling MHIT/MAS 9 200 to 250 Standing MHIT/MAS 10 200 to 250 Fighting position, unsupported MHIT/MAS 11 250 to 300 Kneeling MHIT/MAS 12 250 to 300 Kneeling  Table Subtotals  RER'S CNATURE  Stationary 1 125 to 150 Prone Stationary 2 125 to 150 Prone Stationary 2 125 to 150 Prone Stationary 3 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling  2 Instructional Stationary 6 250 to 300 Kneeling MHIT/MAS 7 125 to 150 Prone Stationary 7 10 to 200 Sitting Stationary 8 150 to 200 Sitting Stationary 9 200 to 250 Kneeling MHIT/MAS 10 200 Sitting MHIT/MAS 7 125 to 150 Standing MHIT/MAS 8 125 to 150 Standing MHIT/MAS 8 125 to 150 Standing MHIT/MAS 10 200 to 250 Kneeling MHIT/MAS 11 150 to 200 Standing MHIT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S CNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING * Fire all engagements in sequence.				•				_					
Stationary				-				_			-		
1 Instructional Stationary 5 125 to 150 Prone Stationary 6 125 to 150 Prone MHIT/MAS 7 150 to 200 Kneeling MHIT/MAS 8 150 to 200 Kneeling MHIT/MAS 9 200 to 250 Standing MHIT/MAS 9 200 to 250 Fighting position, unsupported Kneeling MHIT/MAS 11 250 to 300 Kneeling MHIT/MAS 12 250 to 300 Kneeling MHIT/MAS 12 250 to 300 Kneeling Table Subtotals  RER'S GNATURE DATE SCORER'S SIGNATURE Stationary 1 125 to 150 Prone Stationary 2 125 to 150 Prone Stationary 3 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling Stationary 6 250 to 300 Kneeling MHIT/MAS 7 125 to 150 Standing MHIT/MAS 7 125 to 150 Standing MHIT/MAS 8 125 to 150 Standing MHIT/MAS 8 125 to 150 Standing MHIT/MAS 10 200 to 250 Kneeling MHIT/MAS 10 200 to 250 Kneeling MHIT/MAS 11 150 to 200 Standing MHIT/MAS 12 150 to 200 Fighting position, unsupported Table Subtotals  RER'S SCORER'S SCORER'S SCORER'S SIGNATURE				•				•					
Day  Stationary  MMIT/MAS  7 150 to 200 Kneeling  MMIT/MAS  8 150 to 200 Kneeling  MMIT/MAS  9 200 to 250 Standing  MMIT/MAS  MMIT/MAS  10 200 to 250 Fighting position,  unsupported  MMIT/MAS  11 250 to 300 Kneeling  MMIT/MAS  12 250 to 300 Kneeling  Table Subtotals  RER'S  GNATURE   Stationary  1 125 to 150 Prone  Stationary  1 125 to 150 Prone  Stationary  2 125 to 150 Prone  Stationary  3 150 to 200 Sitting  Stationary  4 150 to 200 Sitting  Stationary  5 250 to 300 Kneeling  Night  MMIT/MAS  17 125 to 150 Prone  Stationary  1 105 to 200 Sitting  Stationary  2 125 to 150 Standing  MMIT/MAS  1 105 to 200 Standing  MMIT/MAS  MMIT/MAS  1 105 to 200 Standing  MMIT/MAS  MMIT/M	1	Instructi		•				-					
MHTT/MAS													
MMTT/MAS		ou,		•									
MMIT/MAS								-					
MMTT/MAS					_			_					
MMTT/MAS 11 250 to 300 Kneeling  Table Subtotals  RER'S CONATURE  DATE  Stationary  Stationary  Stationary  1 125 to 150 Prone Stationary  Stationary  4 150 to 200 Sitting Stationary  5 250 to 300 Kneeling  Stationary  4 150 to 200 Sitting Stationary  5 250 to 300 Kneeling  Stationary  6 250 to 300 Kneeling  Night  MMTT/MAS  7 125 to 150 Standing  MMTT/MAS  8 125 to 150 Standing  MMTT/MAS  10 200 to 250 Kneeling  MMTT/MAS  11 150 to 200 Standing  MMTT/MAS  11 150 to 200 Standing  MMTT/MAS  12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S  CONATURE   * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING  * Do not announce the ranges to targets.  * Fire all engagements in sequence.					-			Standing					
MMTT/MAS			MMT	T/MAS	*10	200	to 250	Fighting p	osition,				
Table Subtotals								unsuppor	ted				
Table Subtotals			MMT	T/MAS	11	250	to 300	Kneeling					
Table Subtotals  RER'S SMATURE  DATE  SIGNATURE  Stationary 1 125 to 150 Prone Stationary 2 125 to 150 Prone Stationary 4 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling Stationary 6 250 to 300 Kneeling Night  MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S SMATURE  DATE  SIGNATURE   * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  * Do not announce the ranges to targets. * Fire all engagements in sequence.			MMT	T/MAS	12	250	to 300	-				—	
Stationary 1 125 to 150 Prone Stationary 2 125 to 150 Prone Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling Stationary 6 250 to 300 Kneeling Night MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 11 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE DATE SIGNATURE   * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  * Do not announce the ranges to targets. * Fire all engagements in sequence.								•					
Stationary 1 125 to 150 Prone Stationary 2 125 to 150 Prone Stationary 3 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling Stationary 6 250 to 300 Kneeling Night MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 11 150 to 200 Standing MMTT/MAS 11 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE   * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  * Fire all engagements in sequence.									Table Subto	tals			
Stationary   1   125 to 150	RER'S						SCORER	15					
Stationary 1 125 to 150 Prone Stationary 2 125 to 150 Prone Stationary 3 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling Stationary 6 250 to 300 Kneeling Night MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE   * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  * Do not announce the ranges to targets. * Fire all engagements in sequence.	GNATU	RE		D	ATE		SIGNAT	•			DATE		
Stationary 2 125 to 150 Prone Stationary * 3 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling Stationary 6 250 to 300 Kneeling Night MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S SCORER'S GNATURE   * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  * Do not announce the ranges to targets.  * Fire all engagements in sequence.													
Stationary 2 125 to 150 Prone Stationary * 3 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling Stationary 6 250 to 300 Kneeling Night MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE  DATE  SCORER'S GNATURE   * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  * Do not announce the ranges to targets.  * Fire all engagements in sequence.								_					
Stationary * 3 150 to 200 Sitting Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling  2 Instructional Stationary 6 250 to 300 Kneeling Night MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE SCORER'S GNATURE * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  * Do not announce the ranges to targets. * Fire all engagements in sequence.								Prone					
Stationary 4 150 to 200 Sitting Stationary 5 250 to 300 Kneeling  2 Instructional Stationary 6 250 to 300 Kneeling Night MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE DATE SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  * Do not announce the ranges to targets. * Fire all engagements in sequence.				•				Prone					
Stationary 5 250 to 300 Kneeling  Instructional Stationary 6 250 to 300 Kneeling  Night MMTT/MAS 7 125 to 150 Standing  MMTT/MAS 8 125 to 150 Standing  MMTT/MAS * 9 200 to 250 Kneeling  MMTT/MAS 10 200 to 250 Kneeling  MMTT/MAS 11 150 to 200 Standing  MMTT/MAS 12 150 to 200 Fighting position,  unsupported  Table Subtotals  RER'S  SCORER'S  SNATURE  DATE  SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  * Do not announce the ranges to targets.  * Fire all engagements in sequence.			Sta	itionary	_			Sitting					
Instructional Stationary 6 250 to 300 Kneeling Night MMTT/MAS 7 125 to 150 Standing MMTT/MAS 8 125 to 150 Standing MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S SOATURE  DATE SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  • Do not announce the ranges to targets. • Fire all engagements in sequence.			Sta	ationary	4	150	to 200	Sitting					
Night MMTT/MAS 7 125 to 150 Standing  MMTT/MAS 8 125 to 150 Standing  MMTT/MAS * 9 200 to 250 Kneeling  MMTT/MAS 10 200 to 250 Kneeling  MMTT/MAS 11 150 to 200 Standing  MMTT/MAS 12 150 to 200 Fighting position,  unsupported  Table Subtotals  RER'S  SCORER'S  SNATURE			Sta	ationary	5	250	to 300	Kneeling					
Night  MMTT/MAS	2	Instructi	ional Sta	ationary	6	250	to 300	Kneeling					
MMTT/MAS 8 125 to 150 Standing MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S SOMATURE  DATE SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  • Do not announce the ranges to targets. • Fire all engagements in sequence.		Night	MMT	T/MAS	7			-					
MMTT/MAS * 9 200 to 250 Kneeling MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE  DATE SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  • Do not announce the ranges to targets. • Fire all engagements in sequence.					8	125	to 150	-					
MMTT/MAS 10 200 to 250 Kneeling MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE  DATE SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  Do not announce the ranges to targets. Fire all engagements in sequence.					_			-					
MMTT/MAS 11 150 to 200 Standing MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S GNATURE  DATE SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  • Do not announce the ranges to targets. • Fire all engagements in sequence.				-									
MMTT/MAS 12 150 to 200 Fighting position, unsupported  Table Subtotals  RER'S  GNATURE  DATE  SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  • Do not announce the ranges to targets. • Fire all engagements in sequence.								•					
Table Subtotals  RER'S SCORER'S SIGNATURE DATE SIGNATURE * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES • Do not announce the ranges to targets.  • Fire all engagements in sequence.								•					
Table Subtotals  RER'S SCORER'S GNATURE DATE SIGNATURE   * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES • Do not announce the ranges to targets.  • Fire all engagements in sequence.			MM I	I/MAS	12	150	to 200						
RER'S GNATURE  DATE SIGNATURE  * Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING TABLES  • Do not announce the ranges to targets. • Fire all engagements in sequence.								unsuppor	ted				
# Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING Do not announce the ranges to targets.  Fire all engagements in sequence.									Table Subto	tals			
# Firer must wear a protective mask when firing this round.  INSTRUCTOR NOTES  ALL FIRING Do not announce the ranges to targets.  Fire all engagements in sequence.	RER'S						SCORER	'S					
INSTRUCTOR NOTES  ALL FIRING TABLES  • Do not announce the ranges to targets. • Fire all engagements in sequence.	GNATU	RE		D	ATE		SIGNAT	URE			_ DATE		
ALL FIRING  - Do not announce the ranges to targets.  TABLES  - Fire all engagements in sequence.		<u> </u>		* Firer must	wear a pr	otecti	ive mask w	when firing thi	is round.	·			
TABLE Fire all engagements in sequence.		<u> </u>		Т	INST	UC	TORN	OTES					
TABLES . • Fire all engagements in sequence.			ALL FIDING	• Do not a	announce ti	ne ran	ges to ta	rgets.					
		I .									1		
Fire Table 1 before Table 2; fire Table 2 before Table 4.			INDLES						re Table 4.				
. We seem to the s											_		
• Ensure no one fires at front or rear of a manned moving tank target.		╽.	EIDING TARIFO	• Ensure r	no one fir	es at	front or	rear of a mann	ed moving ta	ank target.			
FIRING TABLES 2 THROUGH 5  - Total hits and misses, and enter results in the consolidated scores		I .									- 1		

TABLE	TYPE OF FIRE	TYPE OF TARGET	POI INC	paus	F (4)	FIRMS CONT.		
	THE OF THE	TIPE OF TAKGET	ROUND	RANG	E (N)	FIRING POSITION	HIT	MISS
		_						
		Stationary	1		to 150	Standing		
		Stationary Stationary	2 * 3		to 200	Kneeling		
3	Qualification	Stationary	4		to 250 to 300	Sitting		
	Day	MMTT/MAS	5		to 150	Sitting Kneeling		
	•	MMTT/MAS	6		o 200	Fighting position,		
					200	unsupported		
		MMTT/MAS	* 7	200 t	o 250	Sitting		
		MMTT/MAS	8	250 t	o 300	Kneeling		
						Table Subtotals		
FIRER'S							<del></del>	
			DATE		SCORER'S SIGNATURE		DATE	
							DATE _	
		Stationary	* 1	125 t	o 150	Standing or Prone		
,	Overliff: 11	Stationary	2		o 250	Kneeling	<del></del>	
4	Qualification	Stationary	3		o 300	Sitting		
	Night	MMTT/MAS MMTT/MAS	4		o 200	Sitting		
		MMTT/MAS	* 5 6	125 t		Kneeling		
		mit (7mgs	0	200 t	o 250	Fighting position, unsupported		
						• •	-	
						Table Subtotals		
IRER'S	· ·				SCORER'S			
1 GNA I UF	RE		DATE		SIGNATURE		DATE	
		Samuana						
		Sequence Sequence	1 2			Sitting		
5	Advanced	Pair	3			Sitting		
	Instructional	Pair	4			Kneeling		
		Volley	5			Kneeling Kneeling		
		Volley	* 6			Sitting	<del></del>	
						Table Subtotals	<del></del> _	
TOFOLO						Table Subtotats		
IRER'S	?F		DATE		SCORER'S			
IGNATOR			DATE		SIGNATURE		DATE	
		QUALIFICATION	CRITERIA —	BASED (	ON TOTAL HI	firing this round. TS FOR TABLES 3 AND 4		
		SE Th	IRST CLASS . ECOND CLASS HIRD CLASS . IQUALIFIED .		. 11 HITS . 9 HITS	N 9 HITS		
		C	ONSOL	IDAT	ED SC	ORES		
NSTRUCT	IONAL TOTALS (TABLE	ES 1 AND 2). HITE		200				
						RATING, TABLES 1 AND 2:		
UALIFIC	ATION TOTALS (TABL	ES 3 AND 4): HITS	MIS	SSES	OVERA	LL TOTALS HITS	MISSES	
IRER'S	<b>.</b>				SCORER'S			
a una luk	-		DATE		SIGNATURE		DATE	
ANGE OI								

GORDON R. SULLIVAN General, United States Army Chief of Staff

By Order of the Secretary of the Army:

Official:

Multa A. Samula MILTON H. HAMILTON Administrative Assistant to the Secretary of the Army

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